

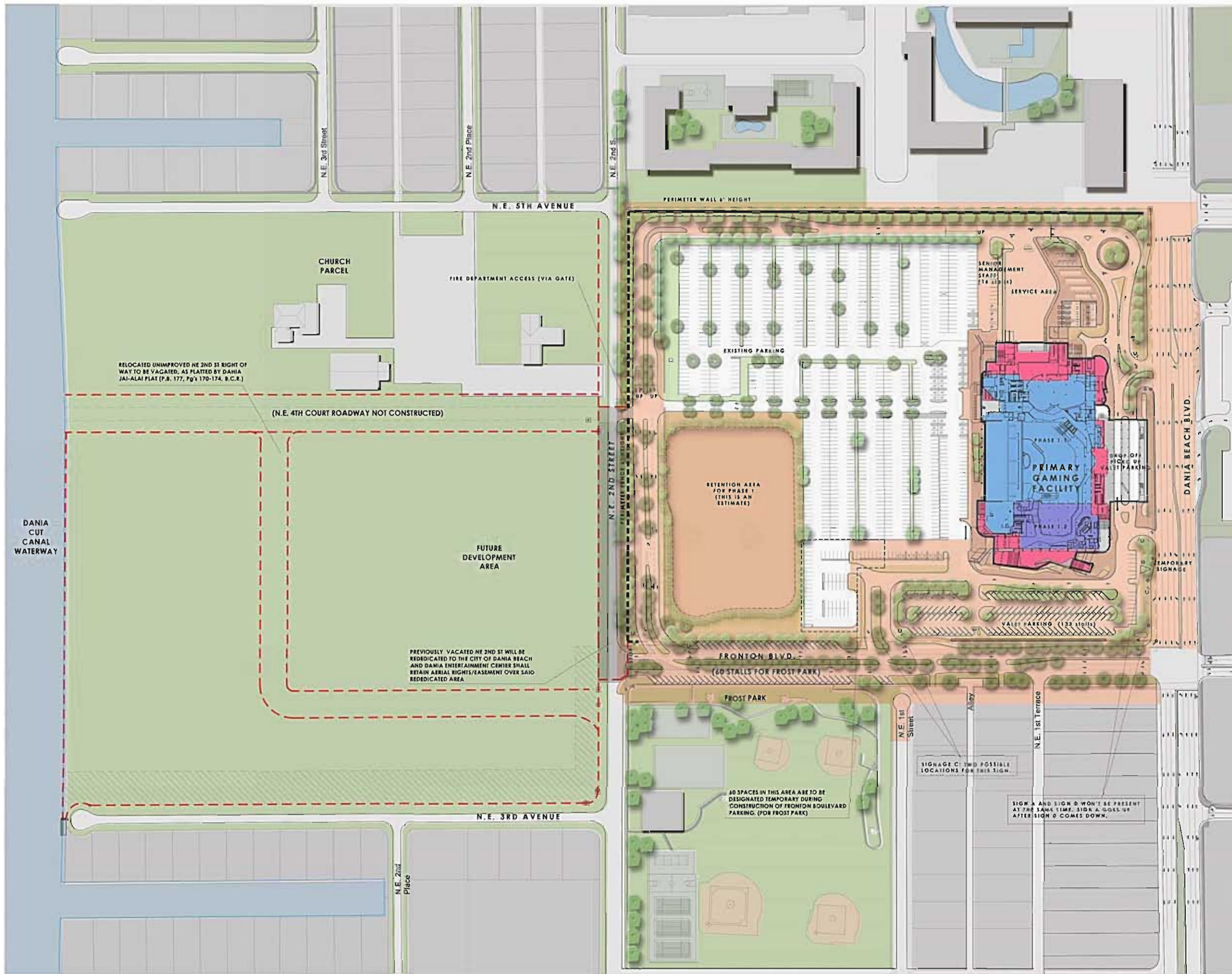
DANIA ENTERTAINMENT CENTER

CAPITAL IMPROVEMENT PLAN

PHASES: 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 2.4
3.1, 3.2, 4.0, 4.1, 4.2, 4.3

SUBMITTAL DATE: AUGUST 12, 2014
SUBMITTED TO: CITY OF DANIA BEACH, FL
SUBMITTED BY: DANIA ENTERTAINMENT CENTER, LLC.

*NOTE - ALL DIMENSIONS ARE APPROXIMATE - TYP.
 -ALL ELEVATIONS ARE NGVD 29



PHASES SUMMARY

PHASE 1.1 (GAMING FACILITY + JAI ALAI)
 PHASE 1.2 (GAMING FACILITY)
 NEW PARKING FACILITY (VALET PARKING + GAMING SERVICE AREA + EMPLOYEES PARKING)
 DANIA BEACH BLVD FRONTON BLVD NE 2ND STREET RETENTION AREA

SQUARE FOOTAGE SUMMARY-PHASE 1.1 - 1.2

EXISTING REMODEL	
EXISTING REMODEL - 1ST FLOOR	19,858 SQFT.
EXISTING REMODEL - 2ND FLOOR	16,711 SQFT.
EXISTING REMODEL - 3RD FLOOR	24,720 SQFT.
EXISTING REMODEL - 4TH FLOOR	4,880 SQFT.
TOTAL EXISTING REMODEL SQUARE FOOTAGE	66,369 SQFT.
EXISTING DEMO	
TOTAL EXISTING DEMO SQUARE FOOTAGE	25,635 SQFT.
NEW GAMING FACILITY	
TOTAL NEW GAMING FACILITY SQUARE FOOTAGE	46,140 SQFT.
TOTAL BUILDING SQUARE FOOTAGE	
TOTAL EXISTING REMODEL GAMING FACILITY	19,858 SQFT.
TOTAL NEW GAMING FACILITY	46,140 SQFT.
TOTAL GAMING FACILITY BUILDING SQUARE FOOTAGE PROVIDED	66,000 SQFT.
TOTAL GAMING FACILITY BUILDING SQUARE FOOTAGE REQUESTED	325,000 SQFT.

NOTE: ALL SQUARE FOOTAGE IS APPROXIMATE AND SUBJECT TO ADJUSTMENT AT PLAN REVIEW. TOTAL GAMING FACILITY SQUARE FOOTAGE SHOULD NOT EXCEED 325,000 SQUARE FOOTAGE.

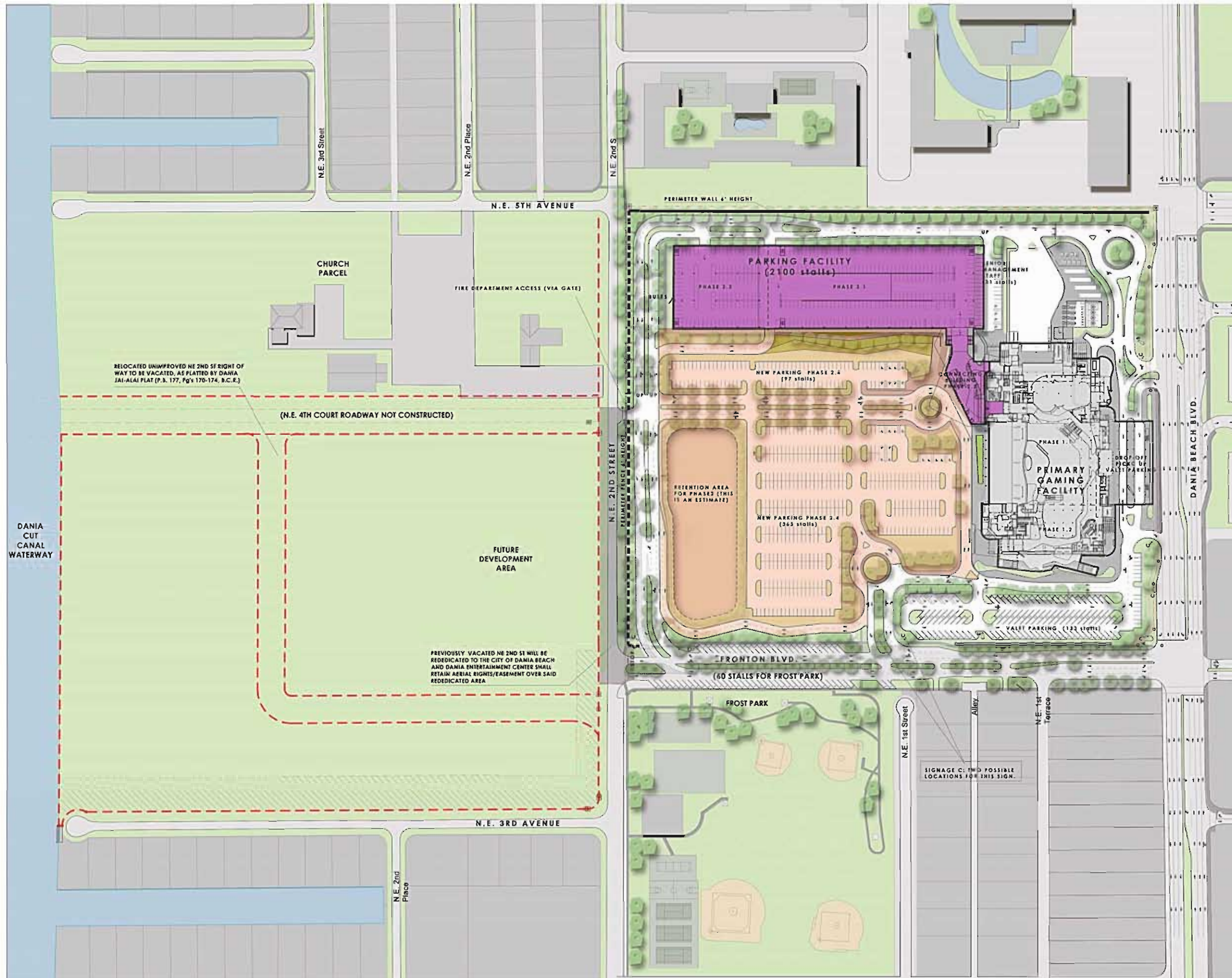
PARKING FACILITY SUMMARY-PHASE 1.1 - 1.2

PARKING FACILITY PROVIDED	
TOTAL EXISTING PARKING FACILITY	5,308 Spots
TOTAL PARKING FACILITY REMOVED (PHASE 1.1 - 1.2)	-1,259 Spots
TOTAL NEW PARKING FACILITY (PHASE 1.1 + 1.2)	146 Spots
TOTAL PARKING FACILITY SPACES PROVIDED	4,195 Spots
PROPOSED NEW PLUS EXISTING AREAS	
TOTAL PUBLIC AREAS GAMING POSITIONS	1,400 POSITIONS 300 Spots
1 Spot per 4 POSITIONS	
JAI ALAI POSITIONS	88 POSITIONS 122 Spots
1 Spot per 4 POSITIONS	
POKER/HACK BOOTH POSITIONS	20 POSITIONS 125 Spots
1 Spot per 4 POSITIONS	
TOTAL NEW DETERMINED PARKING	597 Spots
TOTAL PARKING TABULATION	
TOTAL PARKING	4,792 Spots Provided - 287 Spots Determined + 4,505 Spots Over Provided
NOTE: ADDITIONAL 60 PARKING SPACES PROVIDED FOR FROST PARK ON FRONTON BLVD - NOT COUNTED IN CALCULATION ABOVE.	

PRIMARY GAMING FACILITY

- EXISTING REMODELED JAI ALAI AND GAMING FACILITY (PHASE 1.1 + 1.2)
- NEW PRIMARY GAMING FACILITY EXPANSION
- COMMERCIAL FACILITY IMPROVEMENTS
- EXTERIOR REMODELED
- REMODELED IN PREVIOUS PHASE
- EXISTING AREA





* NOTE - ALL DIMENSIONS ARE APPROXIMATE - TYP.
 - ALL ELEVATIONS ARE NGVD 29

PHASES SUMMARY
 PHASE 2.1 PARKING FACILITY
 PHASE 2.2 CONNECTING BUILDING
 PHASE 2.3 PARKING FACILITY EXPANSION
 PHASE 2.4 NEW PARKING AREA NEXT TO PARKING FACILITY

SQUARE FOOTAGE SUMMARY-PHASE 2.1 - 2.2 - 2.3

EXISTING REMODEL	
EXISTING REMODEL - 1ST FLOOR	61,98 SQ.FT.
EXISTING REMODEL - 2ND FLOOR	62,71 SQ.FT.
EXISTING REMODEL - 3RD FLOOR	24,72 SQ.FT.
EXISTING REMODEL - 4TH FLOOR	4,48 SQ.FT.
TOTAL EXISTING REMODEL SQUARE FOOTAGE	153,89 SQ.FT.
EXISTING DEMO	
TOTAL EXISTING DEMO SQUARE FOOTAGE	25,811 SQ.FT.
NEW GAMINO FACILITY	
TOTAL NEW GAMINO FACILITY SQUARE FOOTAGE	88,152 SQ.FT.
TOTAL GAMING FACILITY SQUARE FOOTAGE	
TOTAL EXISTING REMODEL	153,89 SQ.FT.
TOTAL NEW GAMINO FACILITY	88,152 SQ.FT.
TOTAL GAMING FACILITY BUILDING SQUARE FOOTAGE PROVIDED	242,041 SQ.FT.
TOTAL GAMING FACILITY BUILDING SQUARE FOOTAGE PERMITTED	225,000 SQ.FT.

NOTE: ALL SQUARE FOOTAGE IS APPROXIMATE AND SUBJECT TO ACCURATE AT PLAN REVIEW TOTAL GAMING FACILITY SQUARE FOOTAGE SHOULD NOT EXCEED 225,000 SQUARE FOOTAGE

TOTAL FOOTPRINT SQUARE FOOTAGE
 TOTAL FOOTPRINT SQUARE FOOTAGE PROVIDED: 6 SQ.FT.
 TOTAL FOOTPRINT SQUARE FOOTAGE PERMITTED: 15 ACRES ± 654,600 SQ.FT.

NOTE: ALL SQUARE FOOTAGE IS APPROXIMATE AND SUBJECT TO ACCURATE AT PLAN REVIEW TOTAL FOOTPRINT SQUARE FOOTAGE SHOULD NOT EXCEED 15 ACRES

PARKING SUMMARY-PHASE 2.1 - 2.2 - 2.3 - 2.4 - 4.0

PARKING PROVIDED

TOTAL PARKING FACILITY SPACES PROVIDED IN PREVIOUS SHEET:	1,208 Stalls	
TOTAL PARKING REMOVED PHASE 2.1 - 2.2 - 2.3 - 2.4	-1,028 Stalls	
TOTAL NEW EXTERIOR PARKING PHASE 2.4:	400 Stalls	
TOTAL NEW PARKING FACILITY PHASE 2.1-2.3:	2,100 Stalls	
TOTAL PARKING SPACES PROVIDED:	2,580 Stalls	
PROPOSED NEW PLUS EXISTING AREAS		
TOTAL PUBLIC AREAS:		
GAMING POSITIONS	1,400 POSITIONS	300 Stalls
1 Stall per 4 POSITIONS		
JAI ALAI POSITIONS	488 POSITIONS	127 Stalls
1 Stall per 4 POSITIONS		
POKER / RACE BOOK POSITIONS	300 POSITIONS	175 Stalls
1 Stall per 4 POSITIONS		
TOTAL NEW DETERMINED PARKING:	607 Stalls	
TOTAL PARKING TABULATION		
TOTAL PARKING:	2,580 Stalls Provided - 897 Stalls Determined	+ 2,100 Stalls (New Parking)
		= 2,580 Stalls (Total)

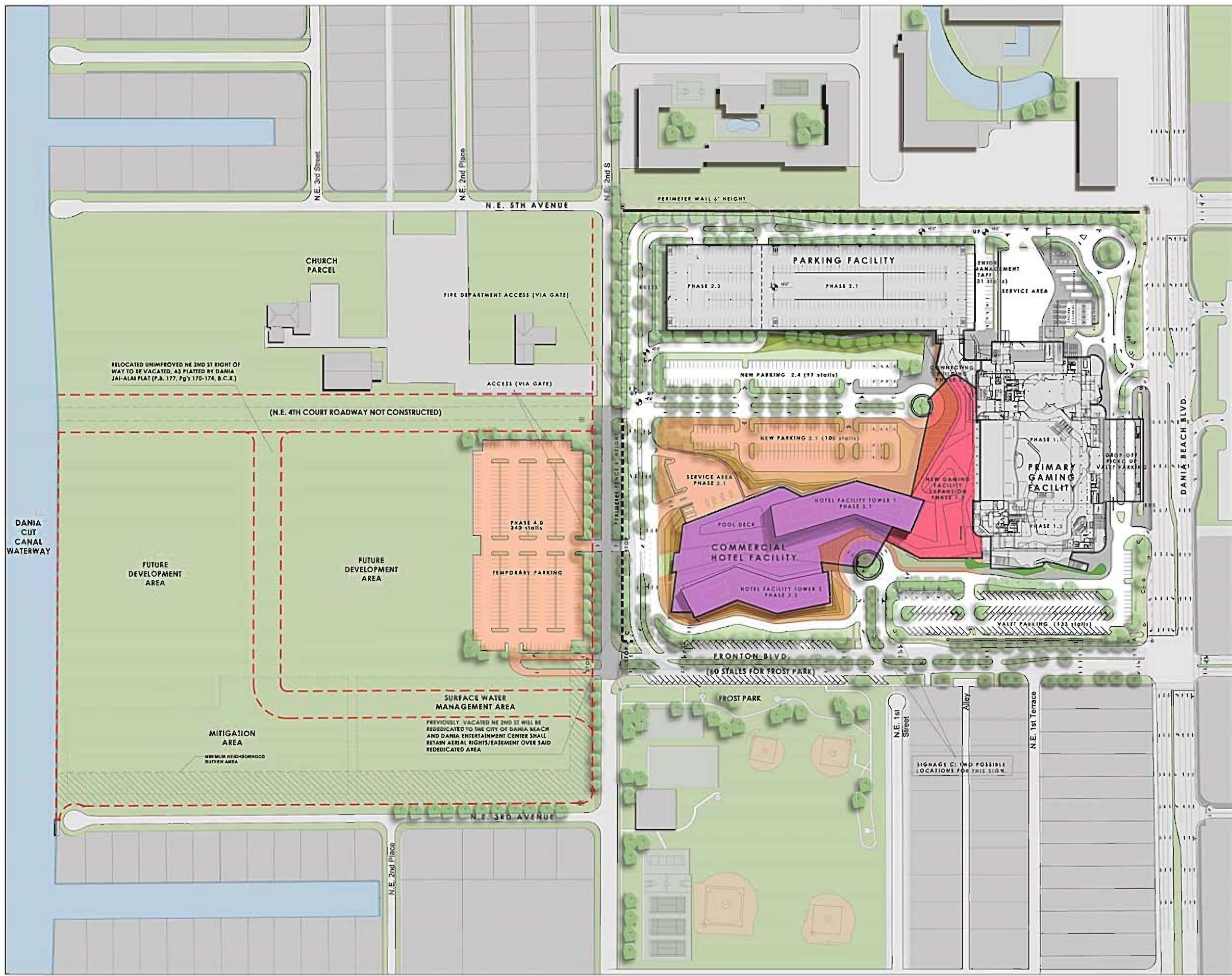
NOTE: ADDITIONAL BARRIERS SPACES PROVIDED FOR FROST PARK ON FRONTON BLVD - NOT COUNTED IN THIS TABLE ABOVE

PRIMARY GAMING FACILITY

- EXISTING REMODELED JAI ALAI AND GAMING FACILITY (PHASE 1.1 + 1.2)
- NEW PRIMARY GAMING FACILITY EXPANSION
- COMMERCIAL FACILITY IMPROVEMENTS
- EXTERIOR REMODELED
- REMODELED IN PREVIOUS PHASE
- EXISTING AREA



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 *ALL ELEVATIONS ARE NGVD 29



PHASES SUMMARY

PHASE 1.3 (GAMING FACILITY)
 PHASE 3.1 HOTEL FACILITY 1 + SERVICE AREA
 HOTELS FACILITY / BACK OF THE HOUSE
 PHASE 3.2 HOTEL FACILITY 2 + HOTEL
 COMMERCIAL FACILITY AREA
 NEW PARKING FACILITY (AREA NEXT TO HOTEL
 FACILITY A)
 PHASE 4.0 NEW EXTERIOR PARKING AREA

SQUARE FOOTAGE SUMMARY-PHASE 1.3 - 3.1 - 3.2

EXISTING REMOVAL	
EXISTING REMOVAL - 1ST FLOOR	93,000 SQ.FT.
EXISTING REMOVAL - 2ND FLOOR	65,213 SQ.FT.
EXISTING REMOVAL - 3RD FLOOR	24,222 SQ.FT.
EXISTING REMOVAL - 4TH FLOOR	8,464 SQ.FT.
TOTAL EXISTING REMOVAL SQUARE FOOTAGE	190,900 SQ.FT.
EXISTING DEMO	
TOTAL EXISTING DEMO SQUARE FOOTAGE	23,435 SQ.FT.
NEW GAMING FACILITY	
TOTAL NEW GAMING FACILITY SQUARE FOOTAGE	86,152 SQ.FT.

PARKING SUMMARY-PHASE 1.3 - 3.1 - 3.2

PARKING PROVIDED	
TOTAL PARKING SPACES PROVIDED IN PREVIOUS SHEET	2,720 Stalls
TOTAL PARKING REMOVED PHASE 1.3 - 3.1 - 3.2	-243 Stalls
TOTAL NEW PARKING PHASE 1.3	340 Stalls
TOTAL PARKING SPACES PROVIDED	2,717 Stalls

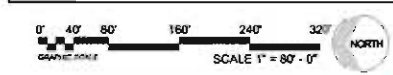
PROPOSED NEW PLUS EXISTING AREAS

TOTAL PUBLIC AREAS:		
GAMING POSITIONS	200 POSITIONS	500 Stalls
JAI ALAI POSITIONS	1 Stall per 4 POSITIONS:	122 Stalls
POWER / RACE BOOK POSITIONS	1 Stall per 4 POSITIONS:	125 Stalls
SUBTOTAL PUBLIC AREAS:		747 Stalls
NEW GUEST ROOMS	600 GUEST ROOMS	250 Stalls
6.5 Stalls per 1 ROOM	80 ROOMS	520 Stalls
COMMERCIAL HOTEL FACILITY:		
19,442 SQ. FT.	1 Stall per 300 SQ.FT.:	65 Stalls
TOTAL NEW DETERMINED PARKING:		1,582 Stalls

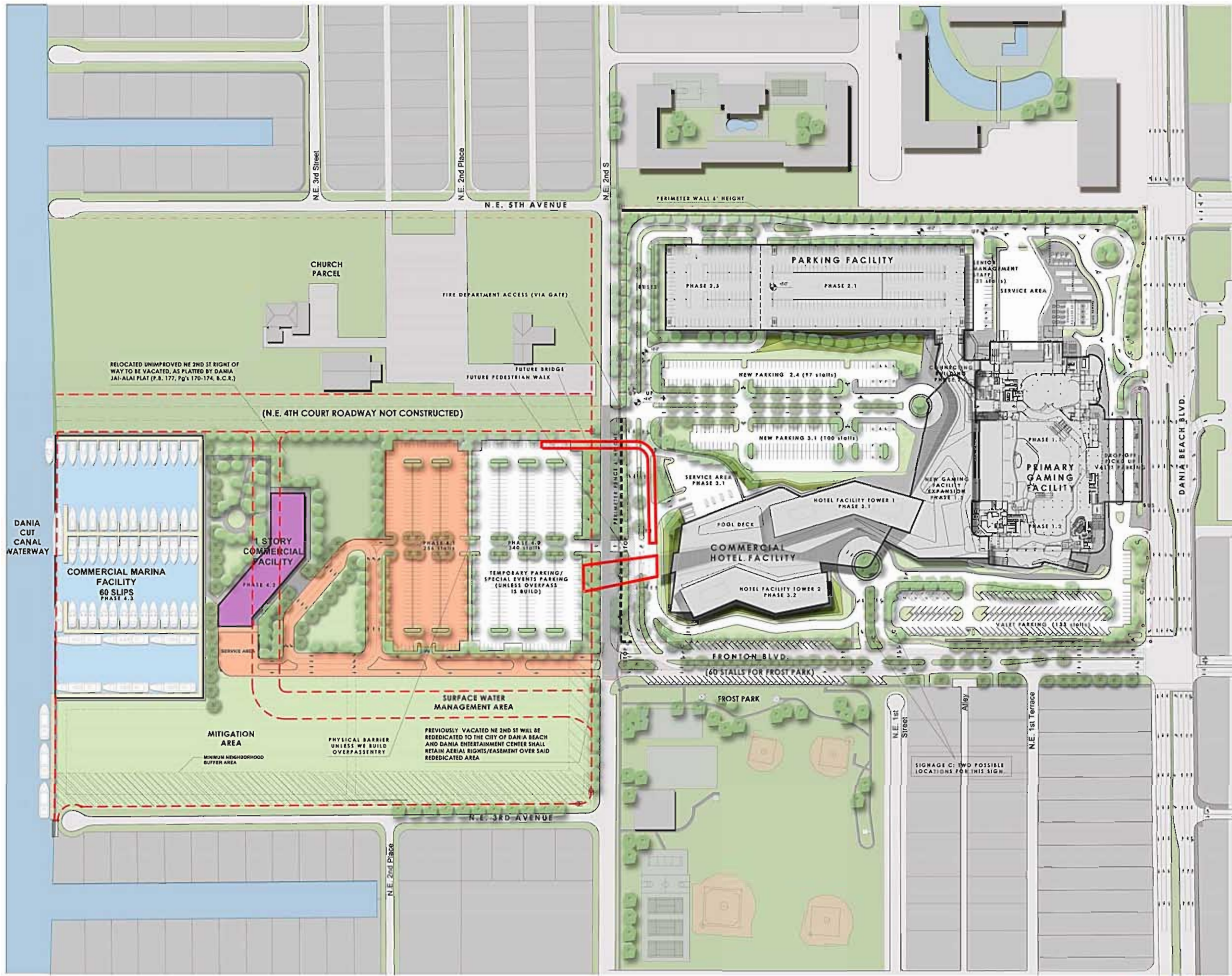
TOTAL PARKING TABULATION

TOTAL PARKING:	2,717 Stalls Provided - 1,582 Stalls Determined + 1,135 Stalls Over Parked
NOTE: ADDITIONAL 60 PROPOSED SPACES PROVIDED FOR FROST PARK OUTLET/STREET BLVD. NOT COUNTED IN CALCULATION ABOVE.	

- PRIMARY GAMING FACILITY**
- EXISTING REMODELED JAI ALAI AND GAMING FACILITY (PHASE 1.1 + 1.2)
 - NEW PRIMARY GAMING FACILITY EXPANSION
 - COMMERCIAL FACILITY IMPROVEMENTS
 - EXTERIOR REMODELED
 - REMODELED IN PREVIOUS PHASE
 - EXISTING AREA



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PHASES SUMMARY
 PHASE 4.1 PARKING MARINA FACILITY
 PHASE 4.2 COMMERCIAL FACILITY
 PHASE 4.3 COMMERCIAL MARINA FACILITY

SQUARE FOOTAGE SUMMARY-PHASE 4.1 - 4.2 - 4.3

EXISTING REMODEL	
EXISTING REMODEL - 1ST FLOOR	16,208 SQ.FT.
EXISTING REMODEL - 2ND FLOOR	44,313 SQ.FT.
EXISTING REMODEL - 3RD FLOOR	34,722 SQ.FT.
EXISTING REMODEL - 4TH FLOOR	6,498 SQ.FT.
TOTAL EXISTING REMODEL SQUARE FOOTAGE	101,741 SQ.FT.
EXISTING DEMO	
TOTAL EXISTING DEMO SQUARE FOOTAGE	23,426 SQ.FT.
NEW GAMING FACILITY	
TOTAL NEW GAMING FACILITY SQUARE FOOTAGE	48,153 SQ.FT.
TOTAL BUILDING SQUARE FOOTAGE	
TOTAL EXISTING REMODEL	101,741 SQ.FT.
TOTAL NEW GAMING FACILITY	48,153 SQ.FT.
TOTAL NEW EXPANSION GAMING FACILITY (PHASE 1.2)	6,498 SQ.FT.
TOTAL HOTEL FACILITY 1 + 2 ROOMS AND POWER (PHASE 3.1 - 3.2)	90 ROOMS HOTEL
TOTAL GAMING FACILITY SQUARE FOOTAGE PROPOSED	54,651 SQ.FT.
TOTAL GAMING FACILITY BUILDING SQUARE FOOTAGE PROPOSED	54,651 SQ.FT.

NOTE: ALL SQUARE FOOTAGE IS APPROXIMATE AND SUBJECT TO ADJUSTMENTS AT PLAN REVIEW (TOTAL GAMING FACILITY SQUARE FOOTAGE SHOULD NOT EXCEED 225,000 SQUARE FOOTAGE)

PARKING SUMMARY-PHASE 4.1 - 4.2 - 4.3

PARKING PROVIDED	
TOTAL PARKING SPACES PROVIDED IN PREVIOUS PHASE	2,777 Spots
TOTAL NEW EXTERIOR MARINA FACILITY PARKING (PHASE 4.1)	2nd Spots
TOTAL PARKING SPACES PROVIDED	3,223 Spots

PROPOSED NEW PLUS EXISTING AREAS

TOTAL PUBLIC AREAS:		
GAMING POSITIONS	1 Spot per 4 POSITIONS	200 POSITIONS 500 Spots
JAI ALAI POSITIONS	1 Spot per 4 POSITIONS	400 POSITIONS 100 Spots
POKER/RACE BOOK POSITIONS	1 Spot per 4 POSITIONS	440 POSITIONS 110 Spots
GRAND TOTAL PUBLIC AREAS:		750 Spots
NEW GUEST ROOMS:		
300 GUEST ROOMS	0.5 Spot per 1 ROOM	150 ROOMS 250 Spots
COMMERCIAL HOTEL FACILITY:		
1848 SQ. FT.	1 Spot per 300 SQ.FT.	1848 SQ. FT. 60 Spots
15700 COMMERCIAL FACILITY (PHASE 4.2)	1 Spot per 300 SQ.FT.	25000 SQ. FT. 80 Spots
BOAT SLIPS PHASE 4.3	60 Slips PERMITTED	60 Spots
TOTAL NEW/OBTAINED PARKING:		1,150 Spots

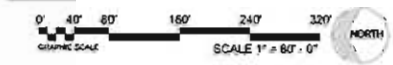
TOTAL PARKING TABULATION

TOTAL PARKING:	3,223 Spots Provided - 1,150 Spots Obtained @ 1,233 Spots Over Provided
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NOTE: ADDITIONAL PARKING SPACES PROVIDED FOR COST ROAD @ FRONTON BLVD - NOT COUNTED IN CALCULATION AREAS

PRIMARY GAMING FACILITY

- EXISTING REMODELED JAI ALAI AND GAMING FACILITY (PHASE 1.1 + 1.2)
- NEW PRIMARY GAMING FACILITY EXPANSION
- COMMERCIAL FACILITY IMPROVEMENTS
- EXTERIOR REMODELED
- REMODELED IN PREVIOUS PHASE
- EXISTING AREA





VIEW TOWARDS NORTHEAST



VIEW TOWARDS NORTHWEST



VIEW TOWARDS SOUTHEAST



VIEW TOWARDS SOUTHWEST

NOTE: FOR CLARITY LANDSCAPE NOT SHOWN. REFER TO LANDSCAPE PLANS FOR SPECIES LOCATIONS & SIZES.



VIEW TOWARDS NORTHEAST



VIEW TOWARDS NORTHWEST



VIEW TOWARDS SOUTHEAST



VIEW TOWARDS SOUTHWEST

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VIEW TOWARDS NORTHEAST



VIEW TOWARDS NORTHWEST



VIEW TOWARDS SOUTHEAST



VIEW TOWARDS SOUTHWEST



VIEW TOWARDS NORTHEAST



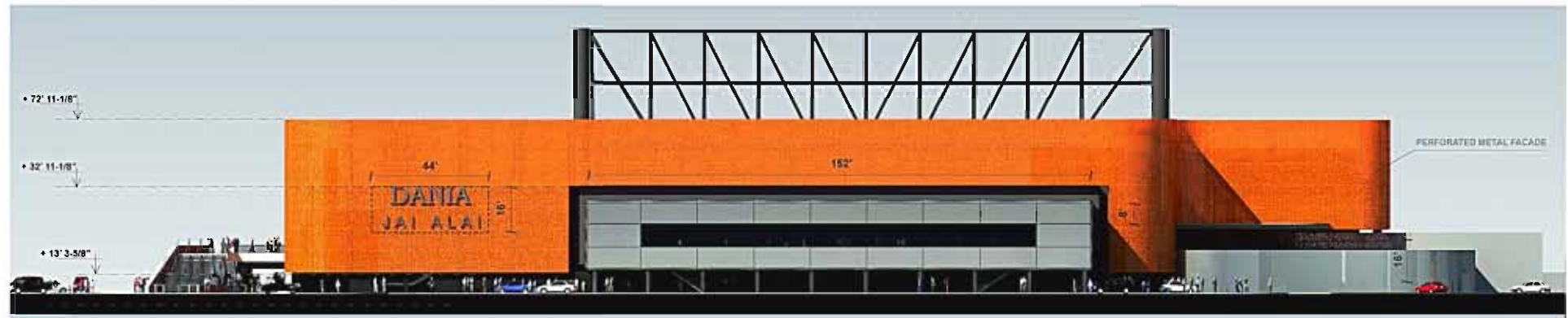
VIEW TOWARDS NORTHWEST

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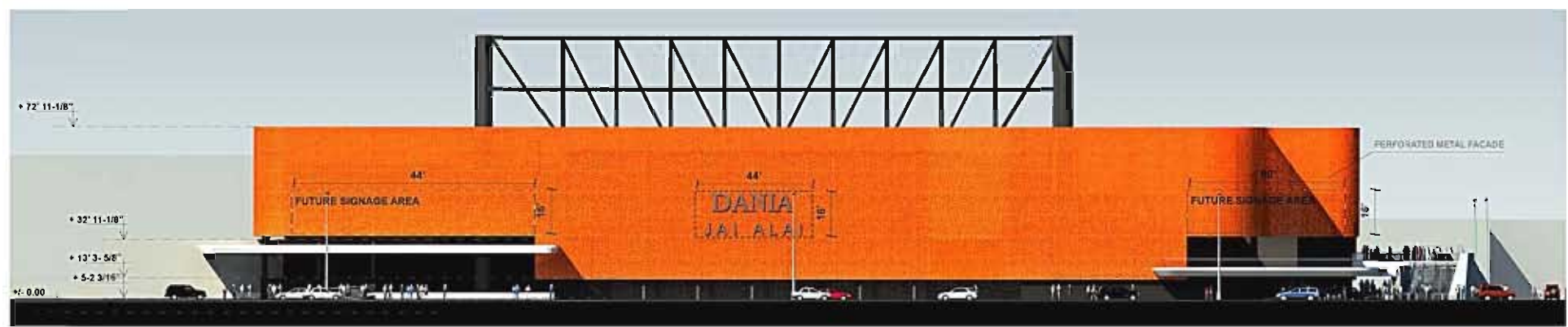
WEST ELEVATION



SOUTH ELEVATION



EAST ELEVATION

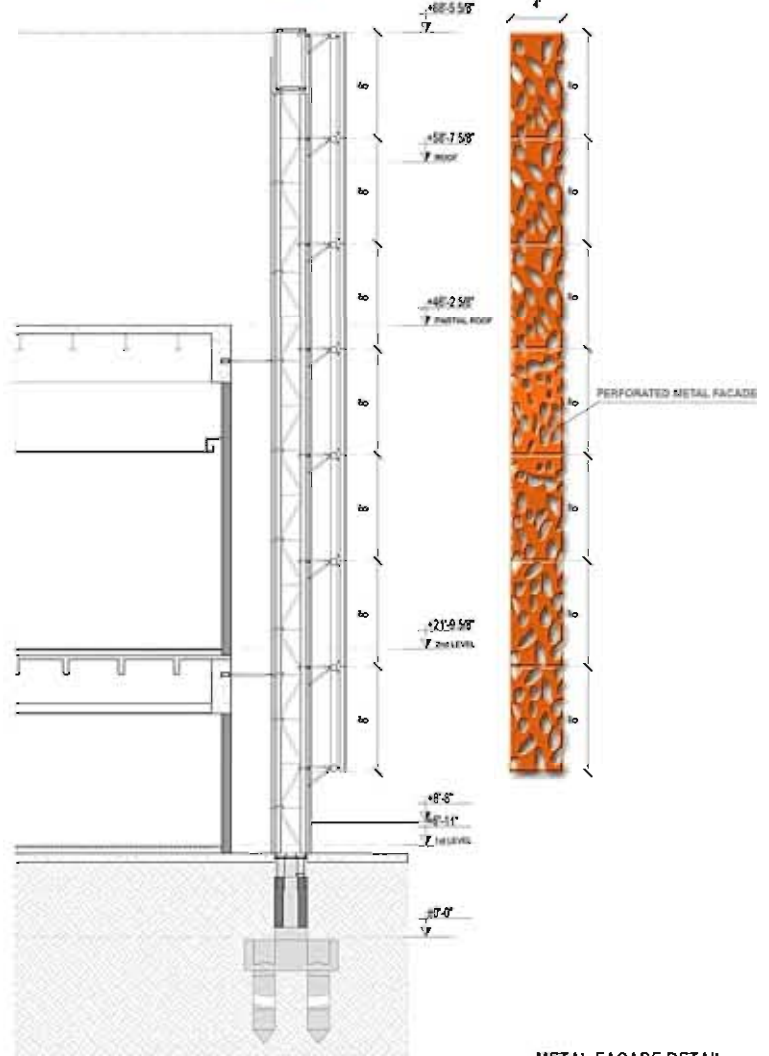
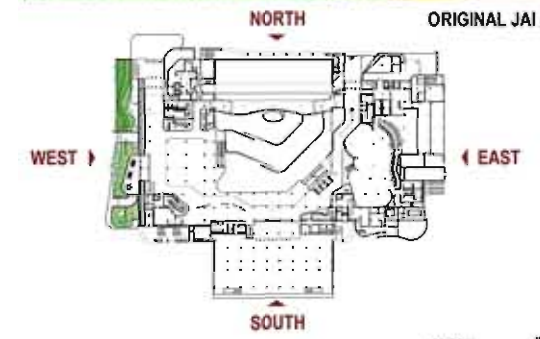


NORTH ELEVATION

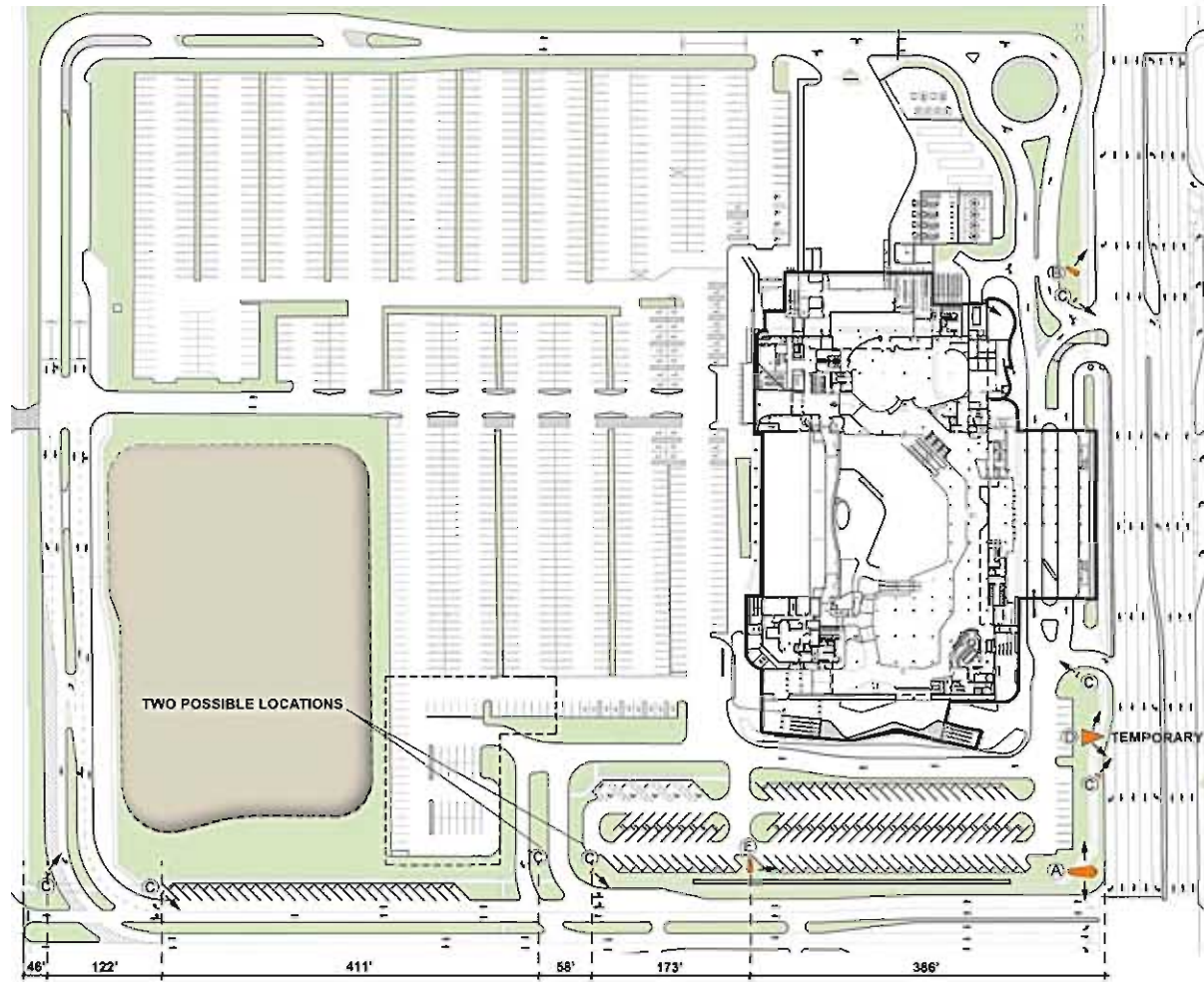
NOTE: -ALL ELEVATIONS ARE NGVD 29



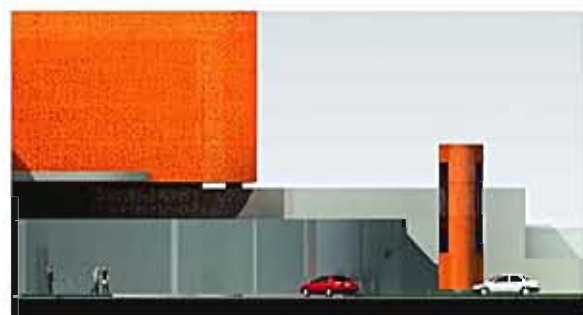
ORIGINAL JAI ALAI FACILITY IN 1978



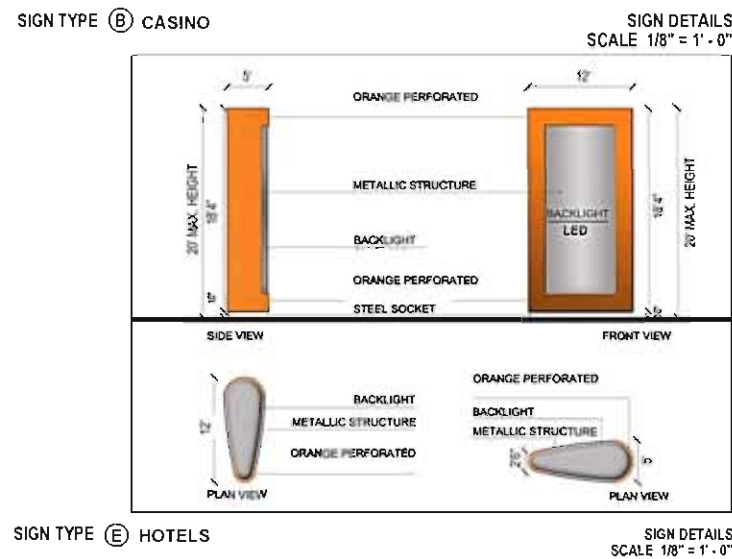
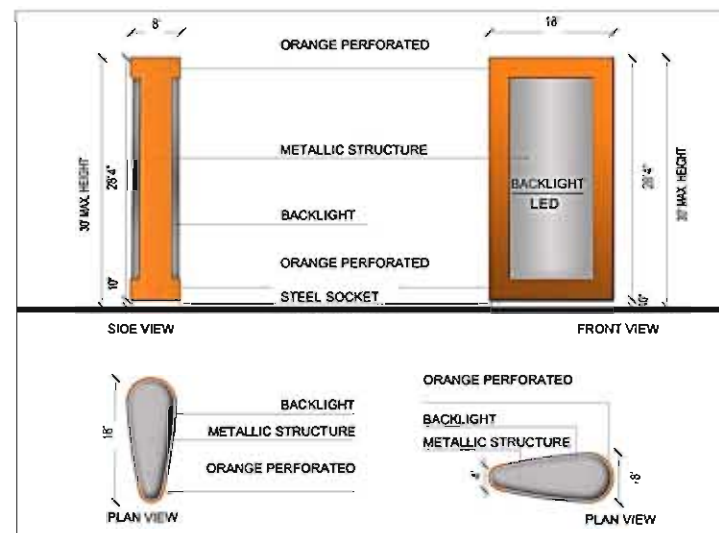
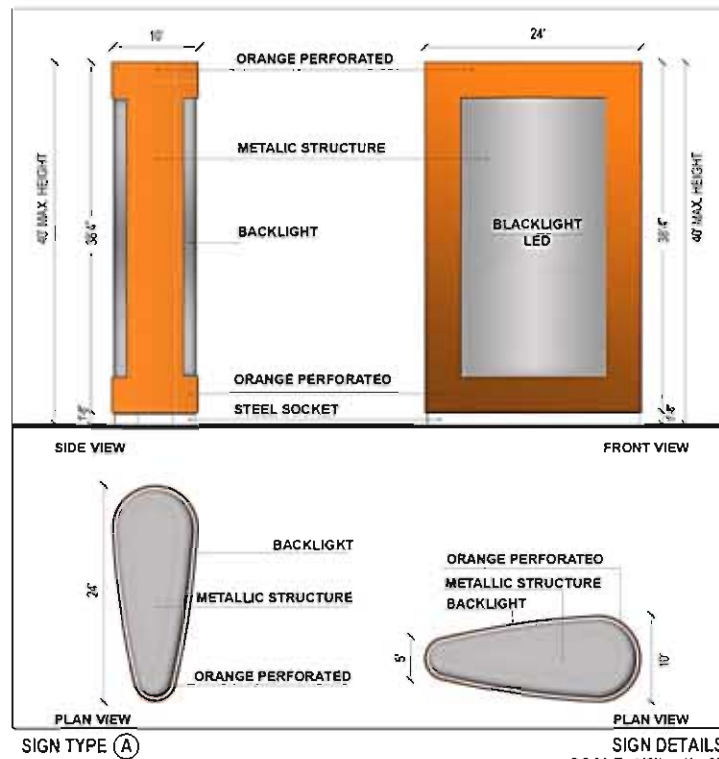
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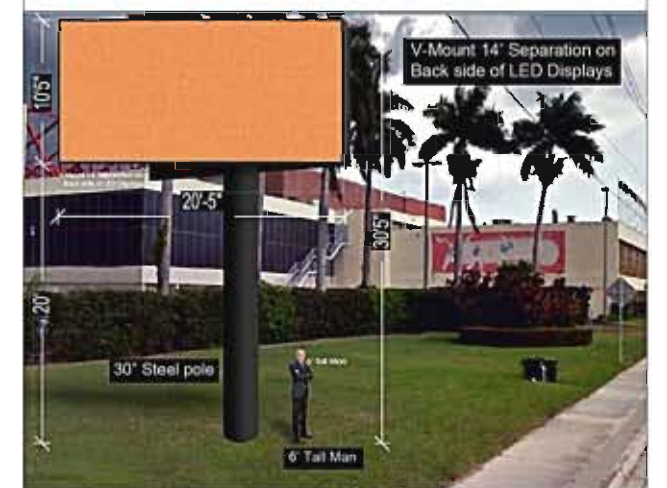
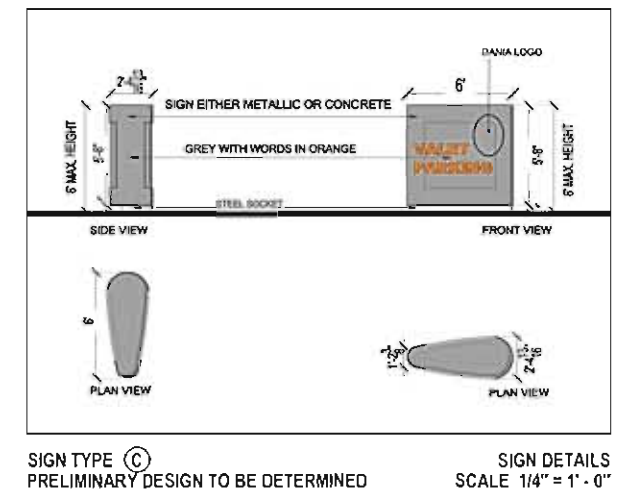
EAST ELEVATION



SOUTH ELEVATION

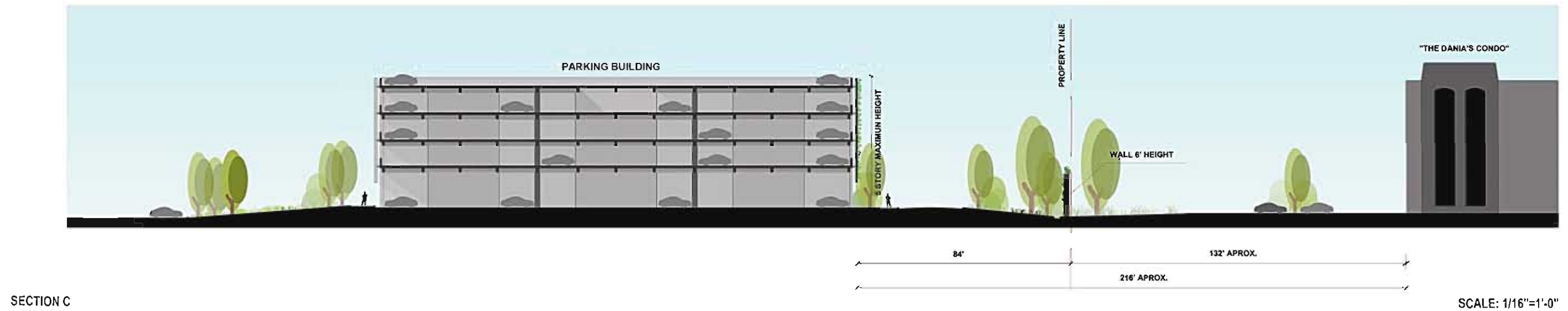
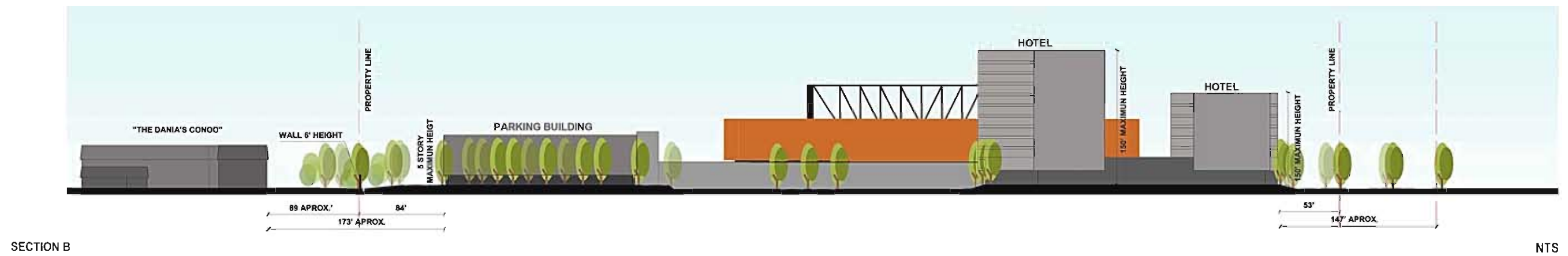
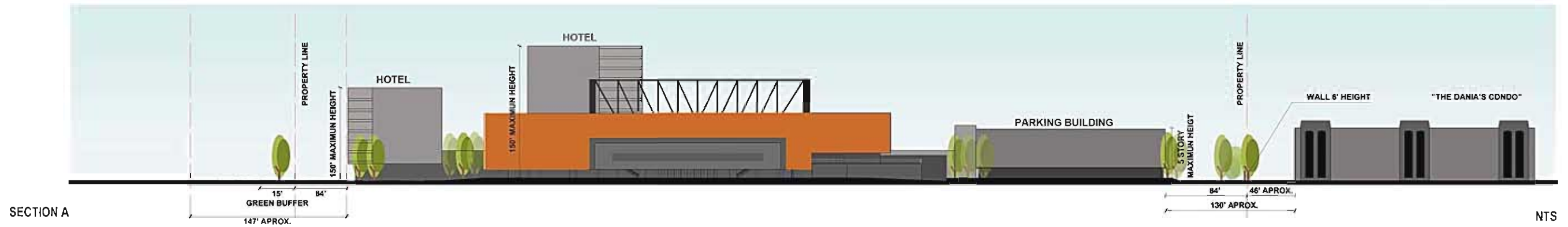
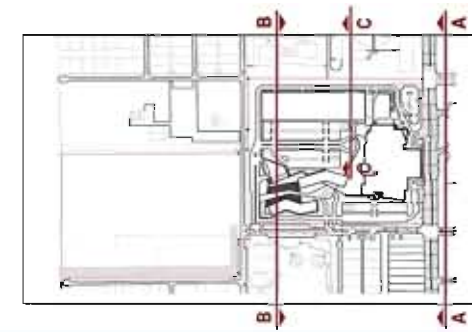


SIGN DETAIL



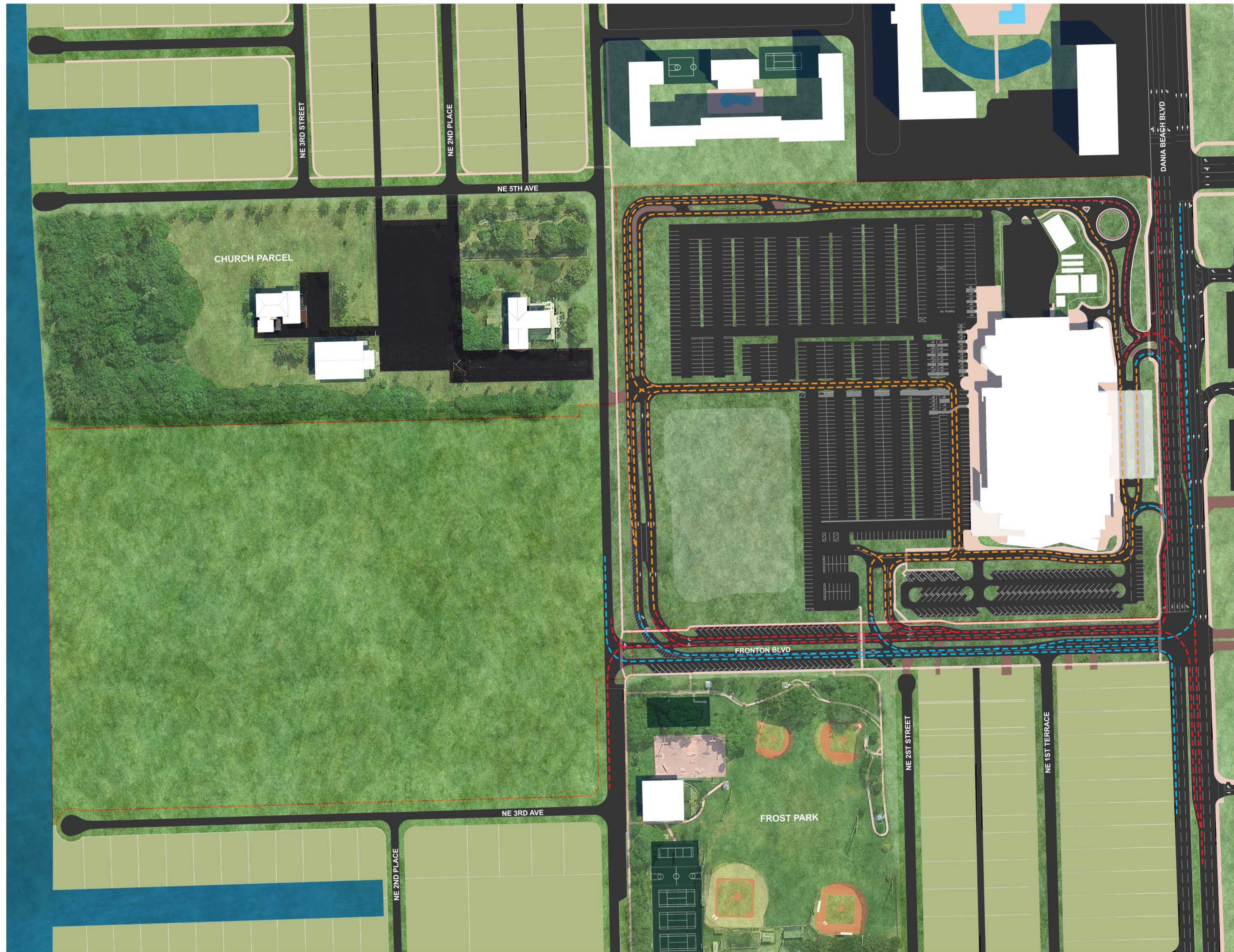
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SIGN DETAILS
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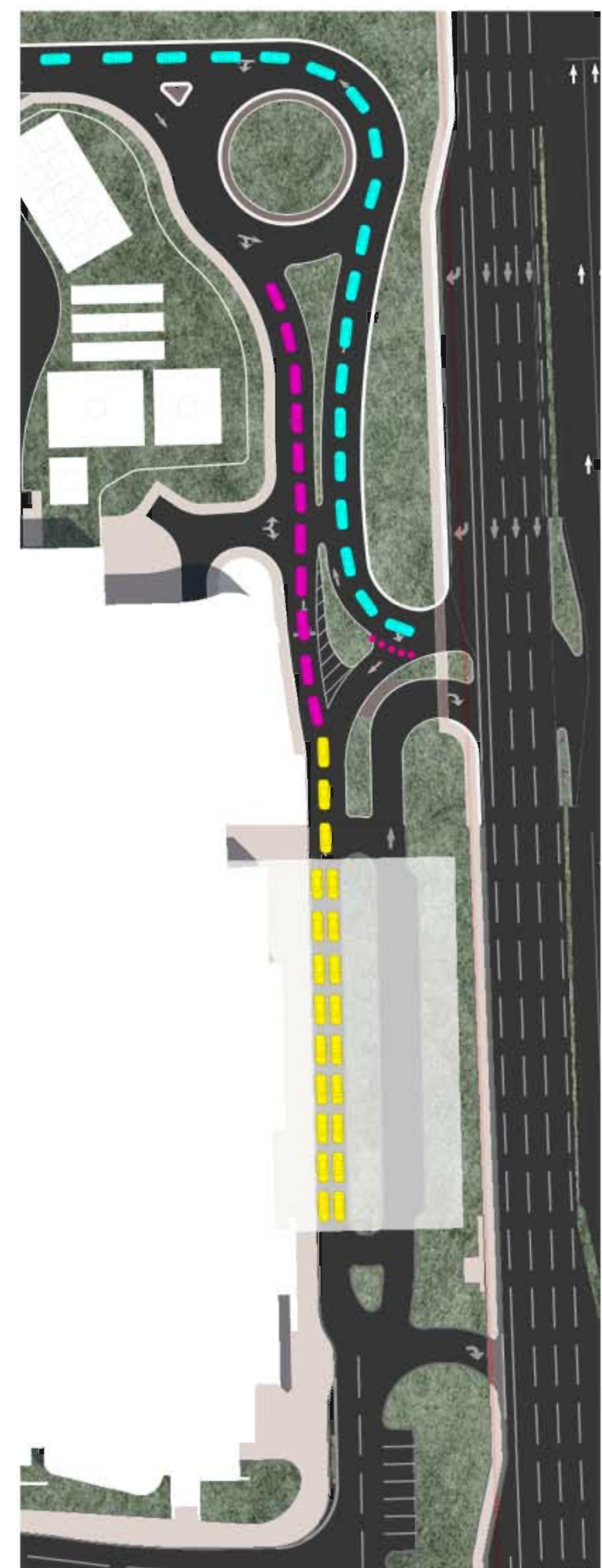


NOTE: -ALL ELEVATIONS ARE NGVD 29

NOTE: FOR CLARITY LANDSCAPE NOT SHOWN. REFER TO LANDSCAPE PLANS FOR SPECIES LOCATIONS & SIZES.

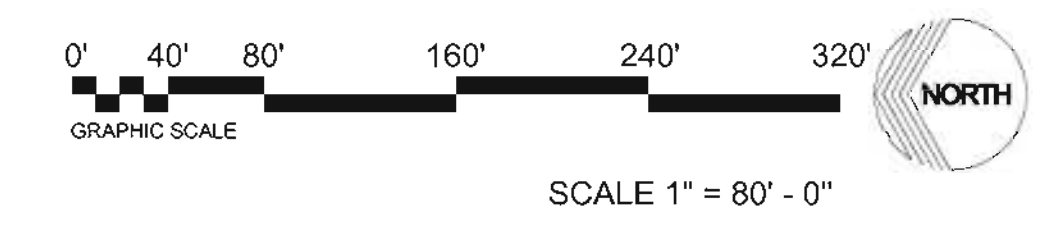


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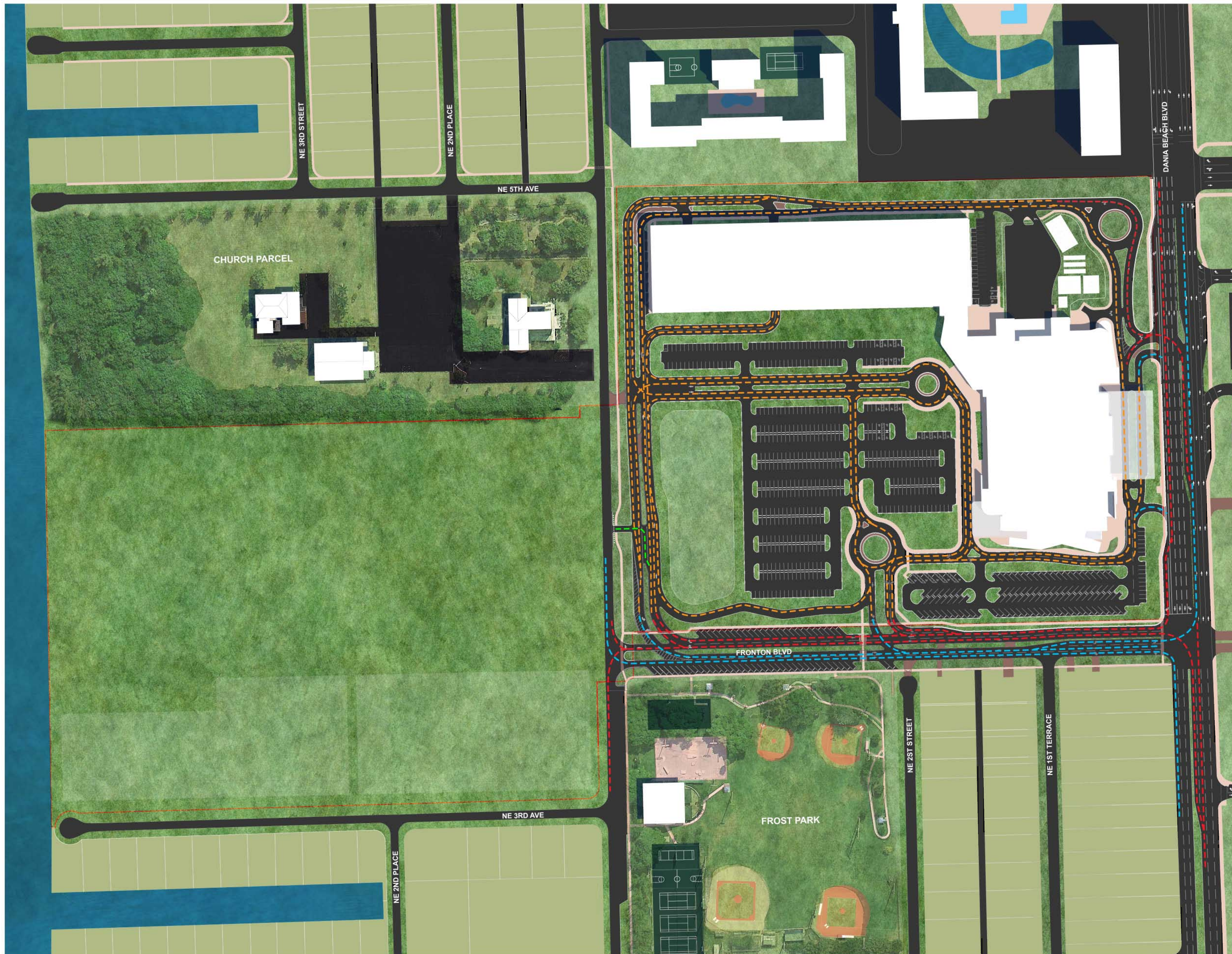


QUEUING STRATEGY DIAGRAM
 ■ REGULAR QUEUE
 ■ HIGH-DEMAND QUEUE
 ■ THROUGH ACCESS

CONCEPTUAL CIRCULATION PLAN
SYMBOLS LEGEND
 - - - ACCESS ROUTES
 - - - EGRESS ROUTES
 - - - INTERNAL ROUTES



*NOTE: ALL DIMENSIONS ARE APPROXIMATE - TYP.



QUEUING STRATEGY DIAGRAM
 REGULAR QUEUE
 HIGH-DEMAND QUEUE
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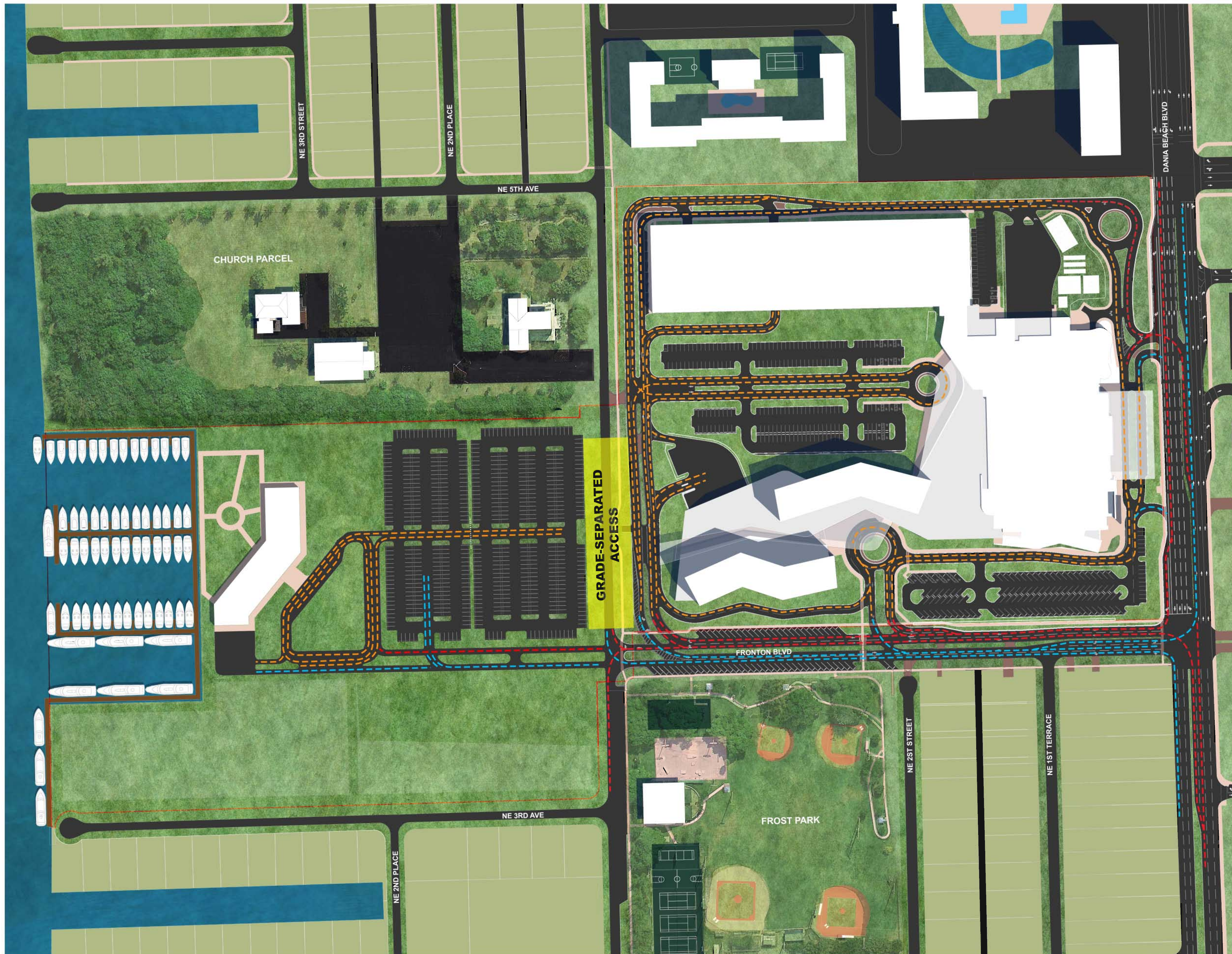


QUEUING STRATEGY DIAGRAM
 ■ REGULAR QUEUE
 ■ HIGH-DEMAND QUEUE
 ■ THROUGH ACCESS

CONCEPTUAL CIRCULATION PLAN
SYMBOLS LEGEND
 - - - ACCESS ROUTES
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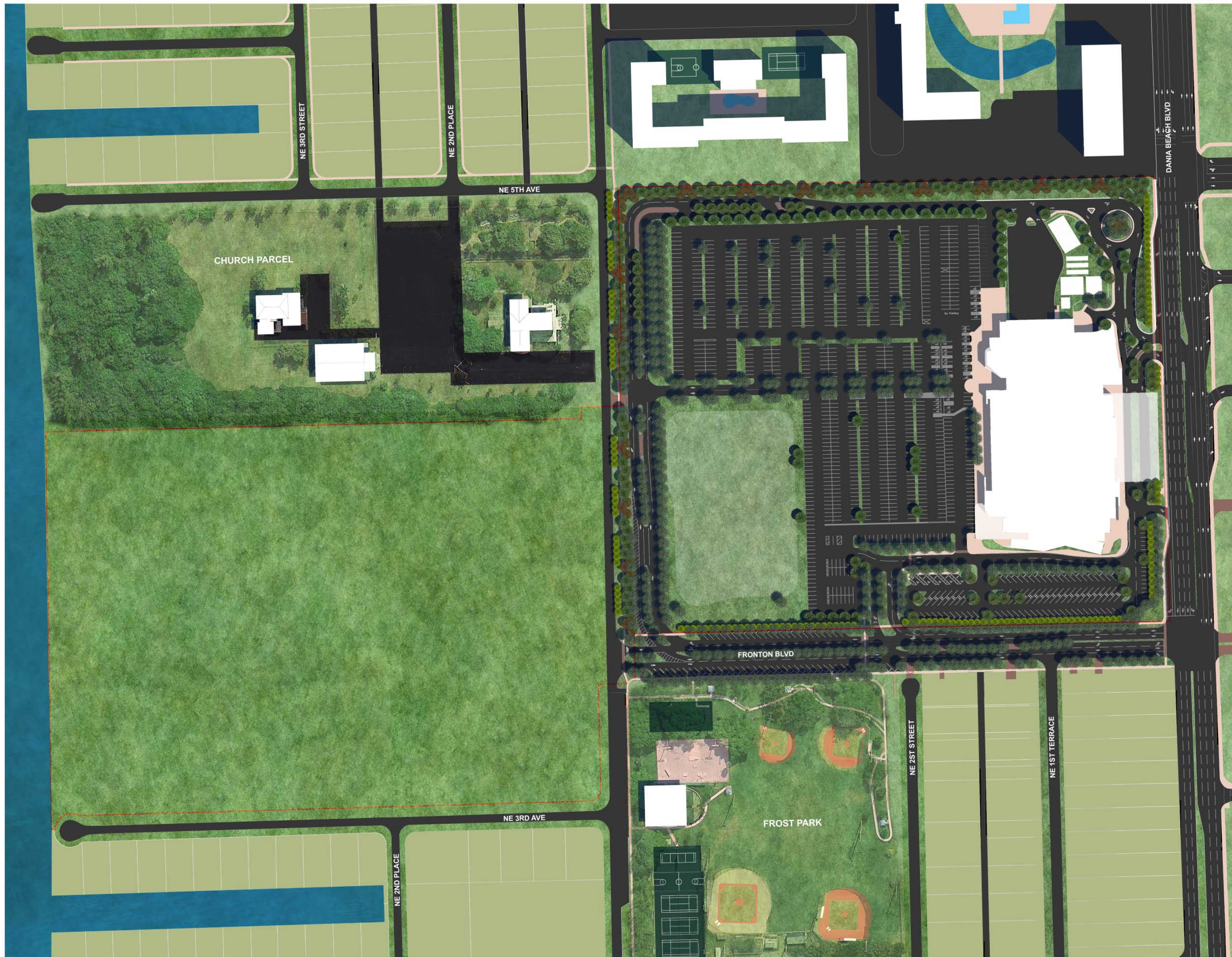
QUEUING STRATEGY DIAGRAM
 ■ REGULAR QUEUE
 ■ HIGH-DEMAND QUEUE
 ■ THROUGH ACCESS

CONCEPTUAL CIRCULATION PLAN
SYMBOLS LEGEND
 - - - ACCESS ROUTES
 - - - EGRESS ROUTES
 - - - INTERNAL ROUTES







*NOTE: ALL DIMENSIONS ARE APPROXIMATE - TYP.

SEE DEVELOPER'S AGREEMENT FOR SPECIFICATIONS ON LANDSCAPING



CONCEPTUAL LANDSCAPE PLAN

SYMBOLS LEGEND

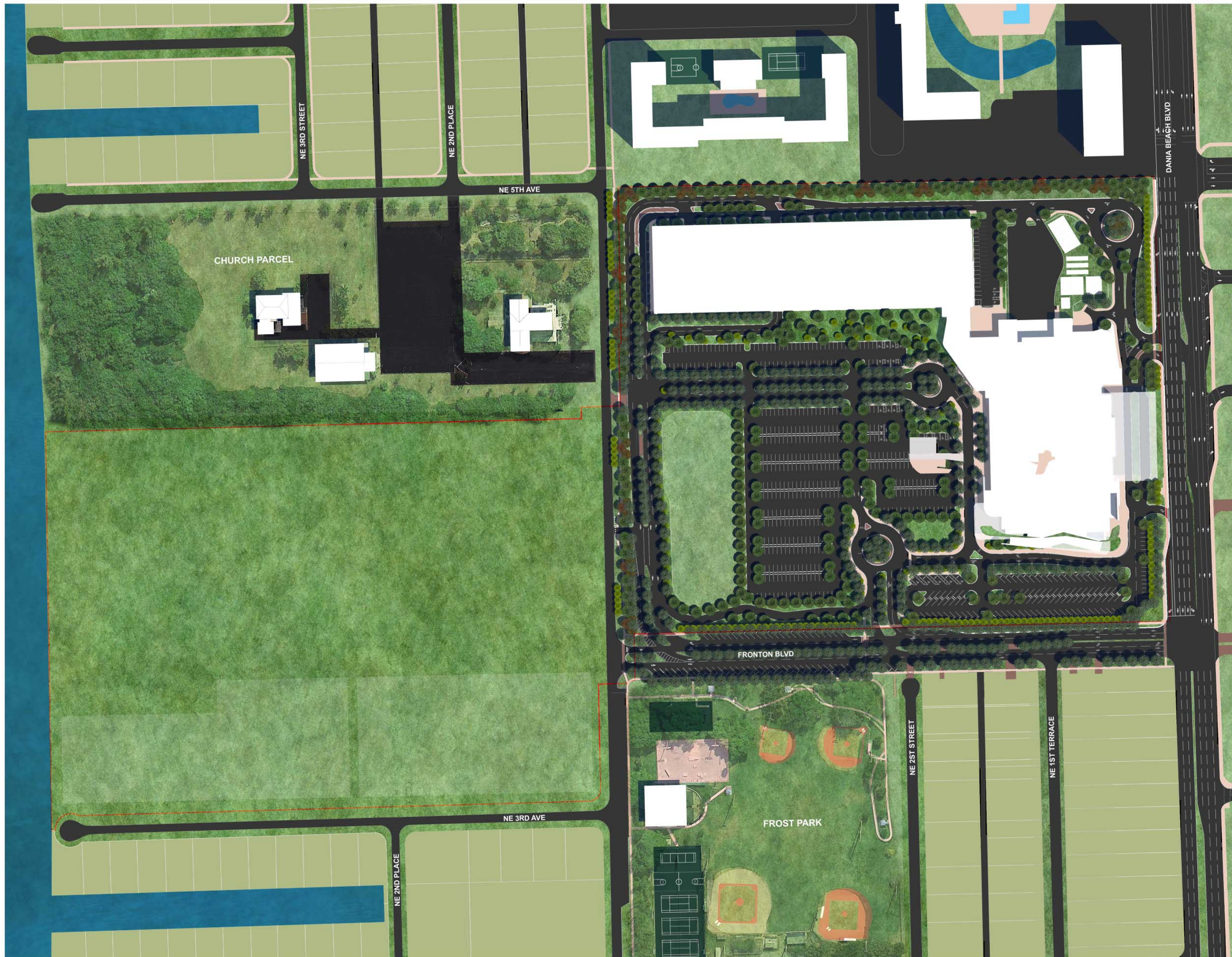
-  LARGE CANOPY TREE
-  LARGE ACCENT TREE
-  SMALL TREE
-  PALM



SCALE 1" = 80' - 0"

*NOTE: ALL DIMENSIONS ARE APPROXIMATE - TYP.

SEE DEVELOPER'S AGREEMENT FOR SPECIFICATIONS ON LANDSCAPING



CONCEPTUAL LANDSCAPE PLAN

SYMBOLS LEGEND

- LARGE CANOPY TREE
- LARGE ACCENT TREE
- SMALL TREE
- PALM



SCALE 1" = 80' - 0"

*NOTE: ALL DIMENSIONS ARE APPROXIMATE - TYP.

SEE DEVELOPER'S AGREEMENT FOR SPECIFICATIONS ON LANDSCAPING



CONCEPTUAL LANDSCAPE PLAN

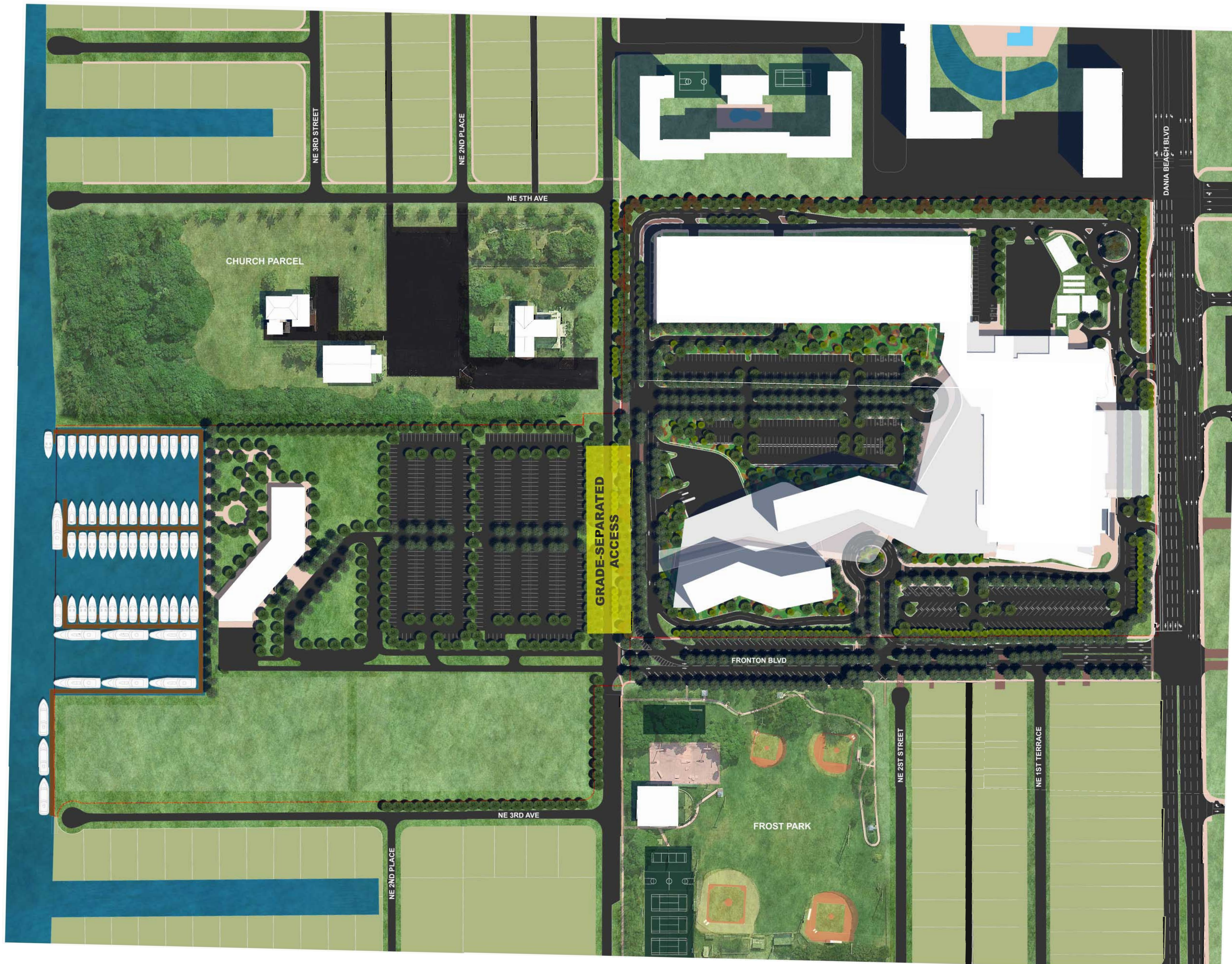
SYMBOLS LEGEND

- LARGE CANOPY TREE
- LARGE ACCENT TREE
- SMALL TREE
- PALM



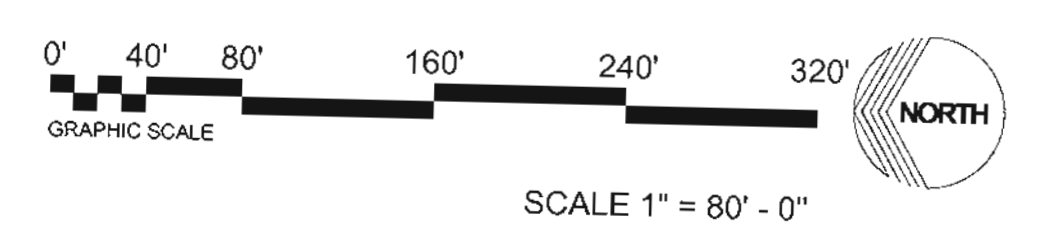
SCALE 1" = 80' - 0"

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SEE DEVELOPER'S AGREEMENT FOR SPECIFICATIONS ON LANDSCAPING



CONCEPTUAL LANDSCAPE PLAN
SYMBOLS LEGEND

- LARGE CANOPY TREE
- LARGE ACCENT TREE
- SMALL TREE
- PALM



NOTE:
PLANT SIZES SHOWN ARE APPROX. PLANT SIZES
AT THE TIME OF PLANTING

SEE DEVELOPER'S AGREEMENT
FOR SPECIFICATIONS ON
LANDSCAPING

SMALL TREES

8-10 FEET TALL



DESERT CASSIA



CREPE MYRTLE



SIMPSON STOPPER



ORANGE GEIGER



SILVER BUTTONWOOD



TAMARIND TREE

SHADE TREES

10-14 FEET TALL



LIVE OAK



PINK TRUMPET TREE



MAHOGANY



MAGNOLIA

ACCENT TREES

10-14 FEET TALL



ROYAL POINCIANA



VERAWOOD

HEDGES (SHRUBS)

3 GAL.-7 GAL (2'-5' FEET TALL)



COCOPLUM



COPPERLEAF



PODOCARPUS

PALMS

10-18 FEET TALL



FOXTAIL PALM



BOTTLE PALM



VEITCHIA PALM



PYGYM DATE PALM



PINDO PALM



CABBAGE PALM



ROYAL PALM



DATE PALM



MEDJOO PALM



WINTER - 9.00AM



WINTER - 12.00PM



WINTER - 4.00PM



AUTUMN - 9.00AM



AUTUMN - 12.00PM

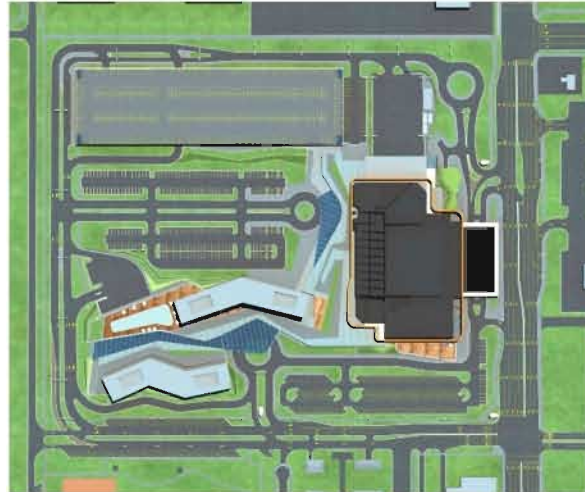


AUTUMN - 4.00PM

*NOTE: FOR CLARITY LANDSCAPE NOT SHOWN. REFER TO LANDSCAPE PLANS FOR SPECIES LOCATIONS & SIZES.



SUMMER - 9.00AM



SUMMER - 12.00PM



SUMMER - 4.00PM



SPRING - 9.00AM



SPRING - 12.00PM

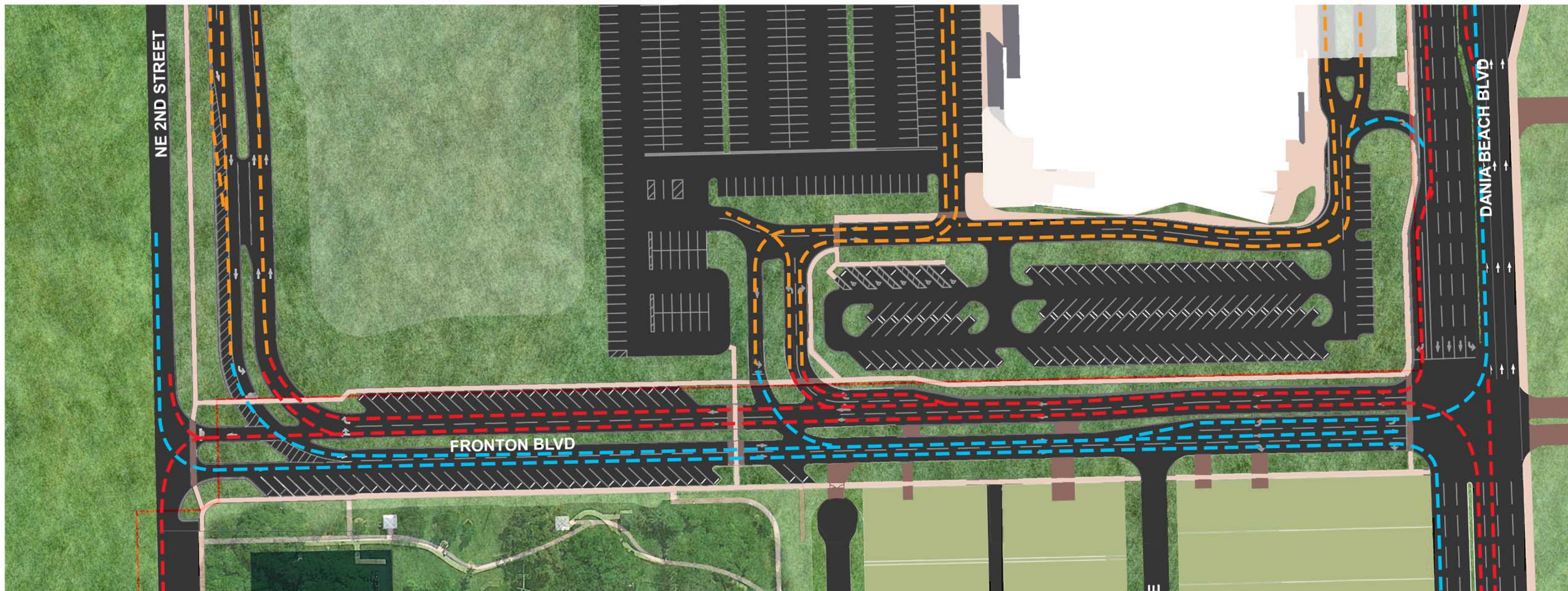


SPRING - 4.00PM

*NOTE: FOR CLARITY LANDSCAPE NOT SHOWN. REFER TO LANDSCAPE PLANS FOR SPECIES LOCATIONS & SIZES.

*NOTE: ALL DIMENSIONS ARE APPROXIMATE - TYP.

SEE DEVELOPER'S AGREEMENT FOR SPECIFICATIONS ON LANDSCAPING



CONCEPTUAL CIRCULATION PLAN

SYMBOLS LEGEND

- ACCESS ROUTES
- EGRESS ROUTES
- INTERNAL ROUTES



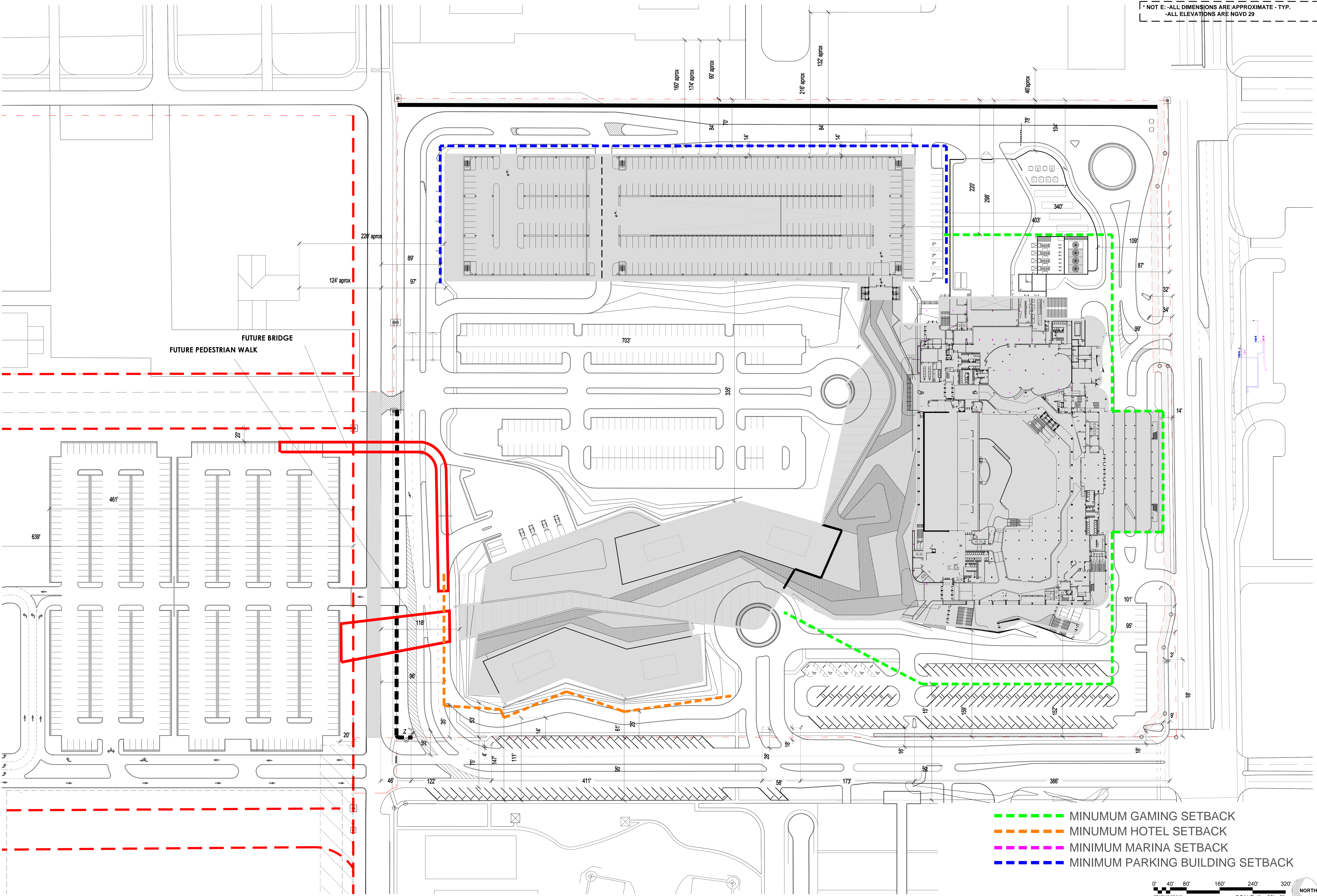
CONCEPTUAL LANDSCAPE PLAN

SYMBOLS LEGEND

- LARGE CANOPY TREE
- LARGE ACCENT TREE
- SMALL TREE
- PALM

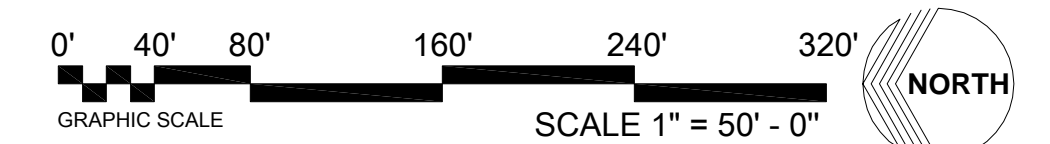


NOT E: ALL DIMENSIONS ARE APPROXIMATE - TYP.
ALL ELEVATIONS ARE NGVD 29

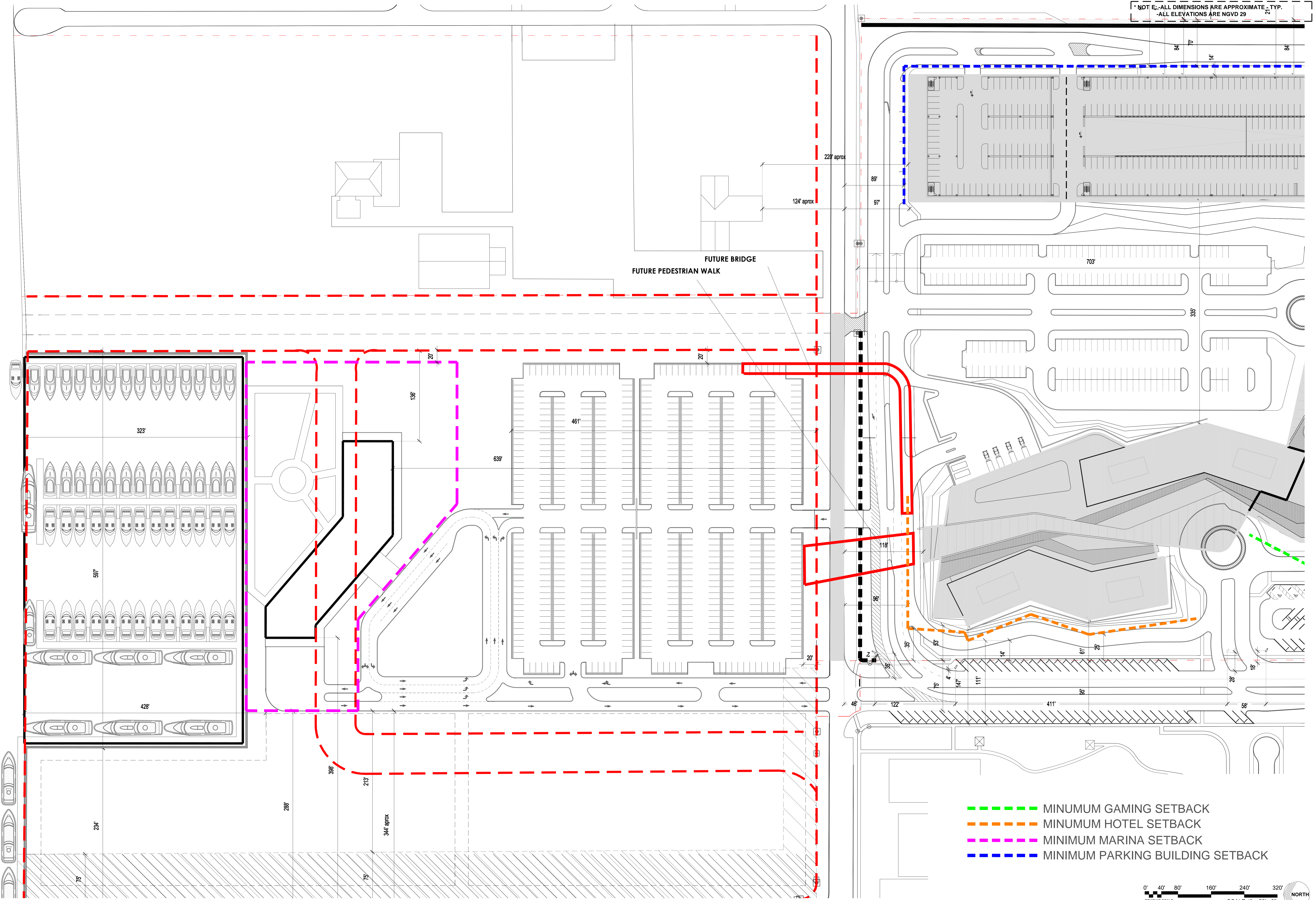


FUTURE BRIDGE
FUTURE PEDESTRIAN WALK

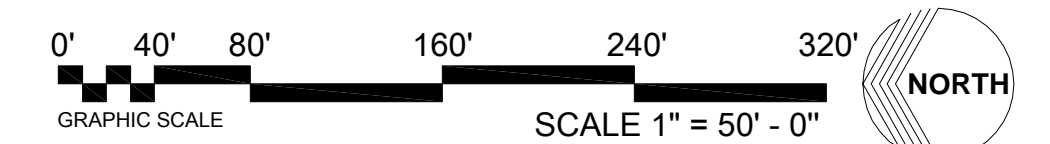
- MINIMUM GAMING SETBACK
- MINIMUM HOTEL SETBACK
- MINIMUM MARINA SETBACK
- MINIMUM PARKING BUILDING SETBACK



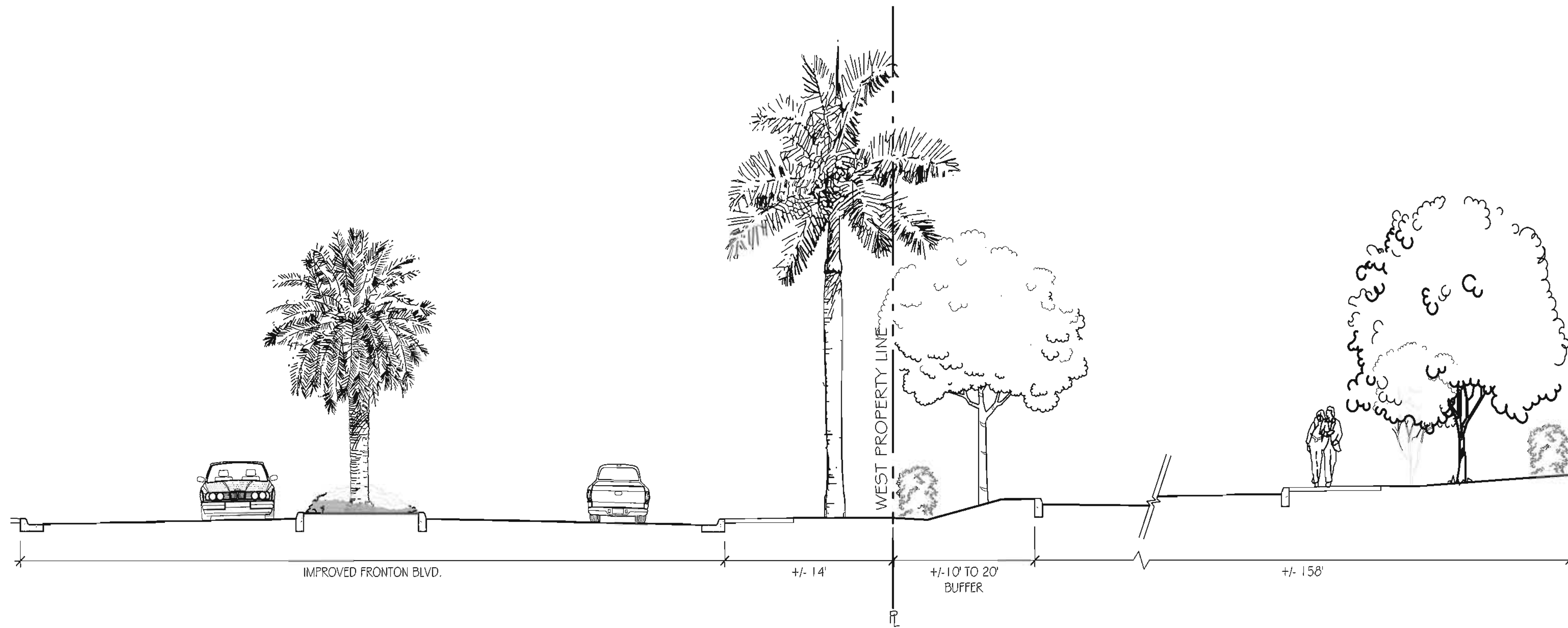
NOT E- ALL DIMENSIONS ARE APPROXIMATE - TYP.
ALL ELEVATIONS ARE NGVD 29



- MINIMUM GAMING SETBACK
- MINIMUM HOTEL SETBACK
- MINIMUM MARINA SETBACK
- MINIMUM PARKING BUILDING SETBACK



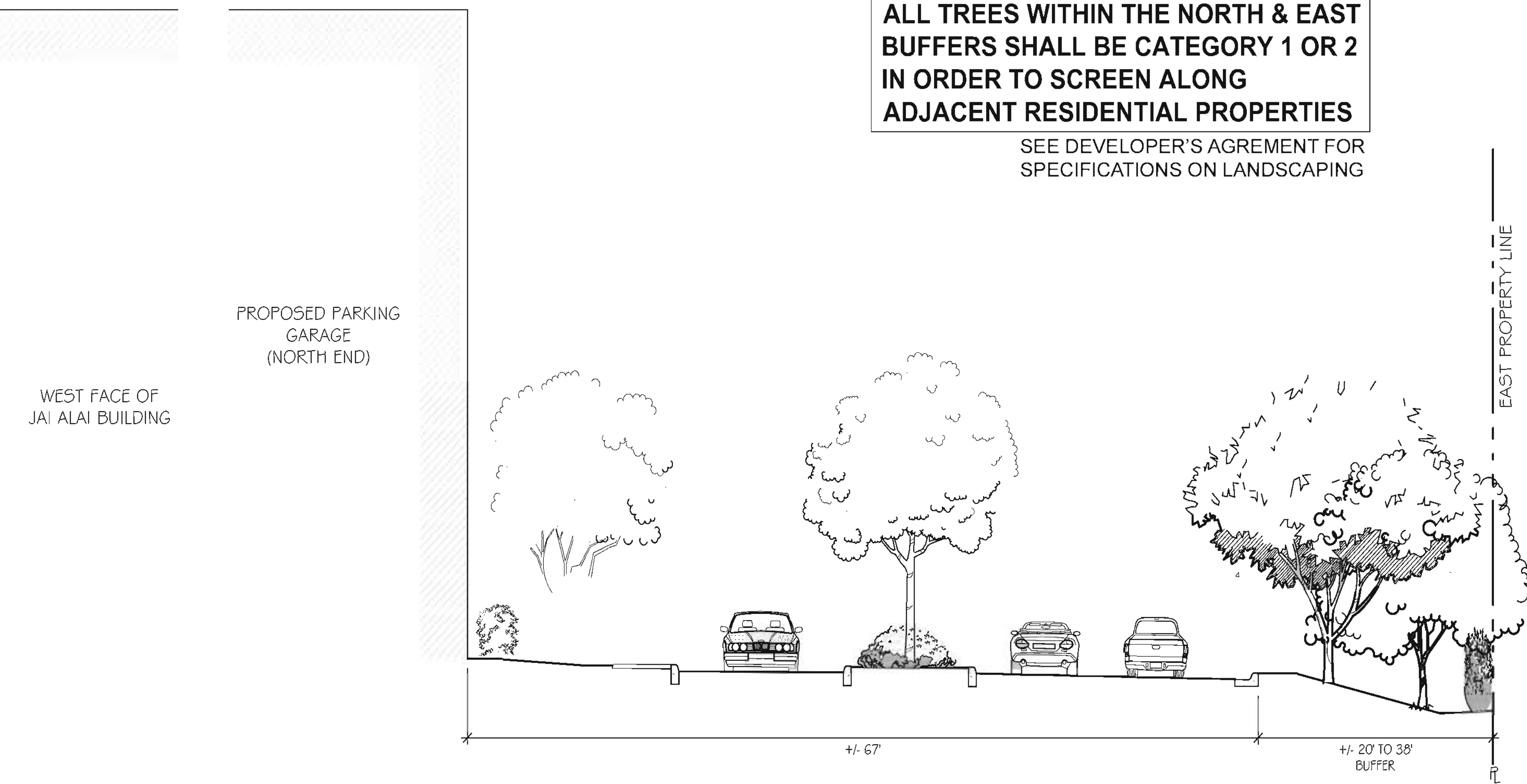
WEST BUFFER ALONG FRONTON BLVD. AND THE SOUTH BUFFER ALONG DANIA BEACH BLVD. SHALL INCORPORATE THE USE OF LARGE PALMS, ORNAMENTAL TREES AND CATEGORY 1 & 2 TREES IN ORDER TO BEAUTIFY THE ROADS & PROPERTY.



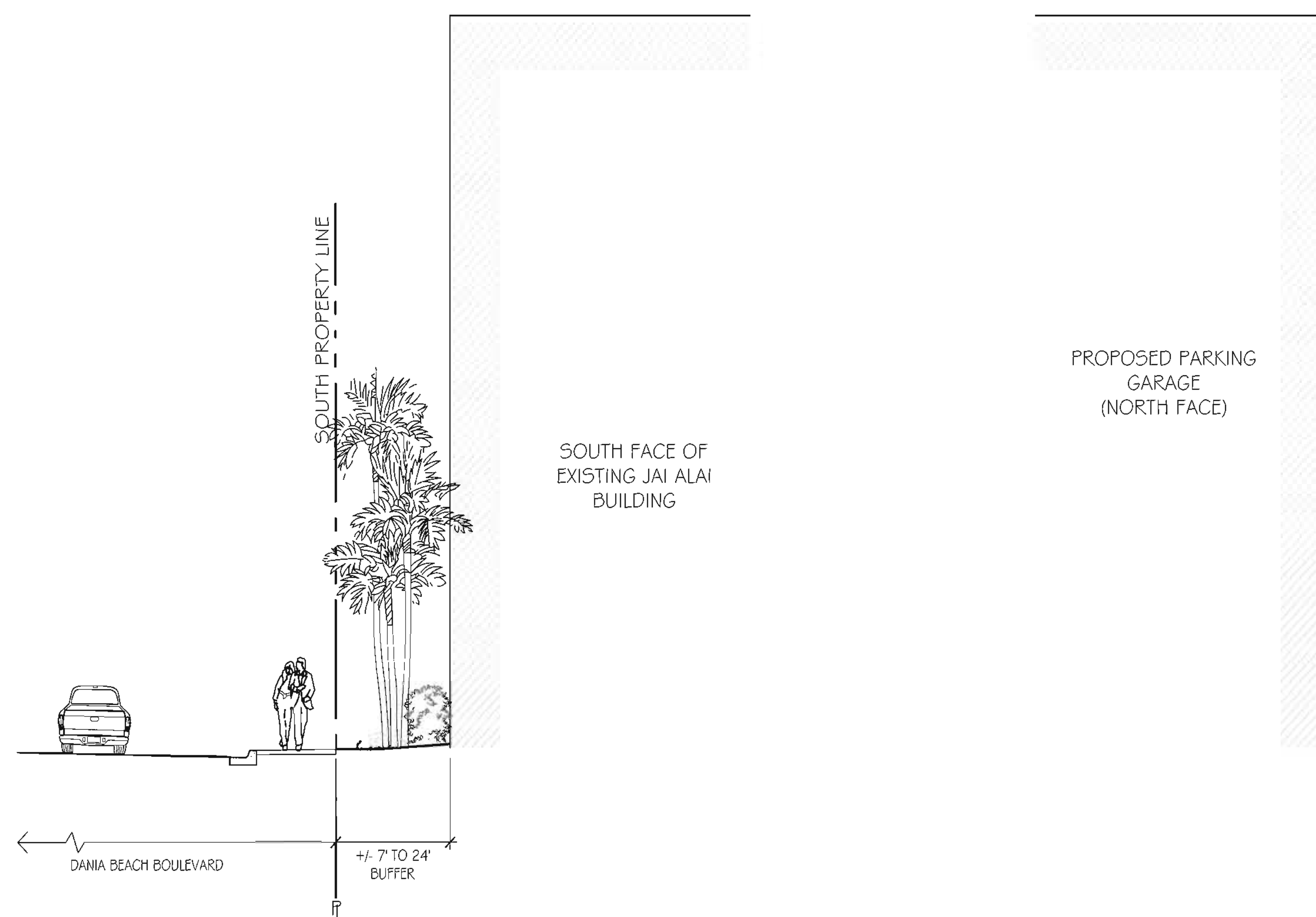
SECTION ALONG WEST BUFFER @ JAI ALAI BUILDING

ALL TREES WITHIN THE NORTH & EAST BUFFERS SHALL BE CATEGORY 1 OR 2 IN ORDER TO SCREEN ALONG ADJACENT RESIDENTIAL PROPERTIES

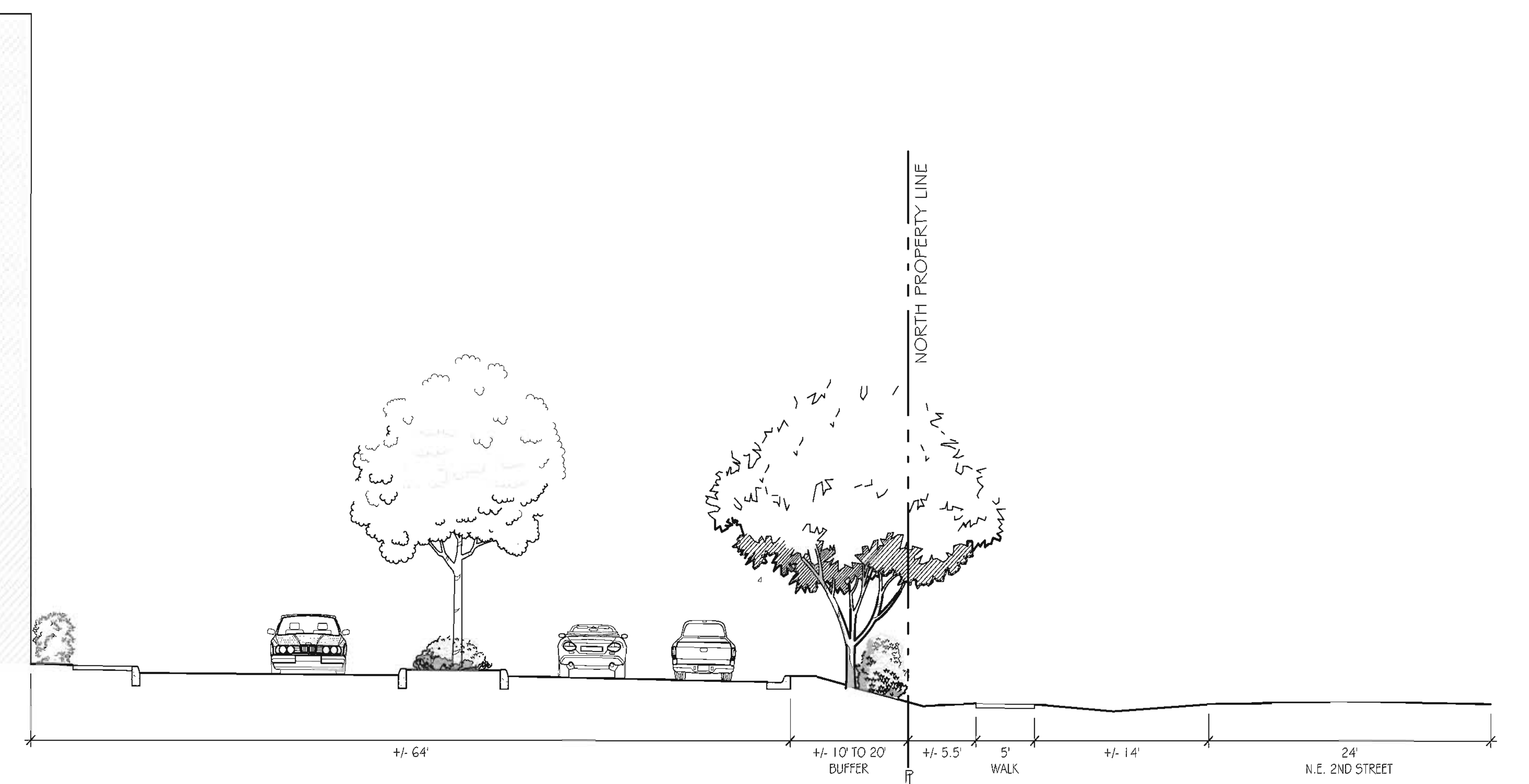
SEE DEVELOPER'S AGREEMENT FOR SPECIFICATIONS ON LANDSCAPING



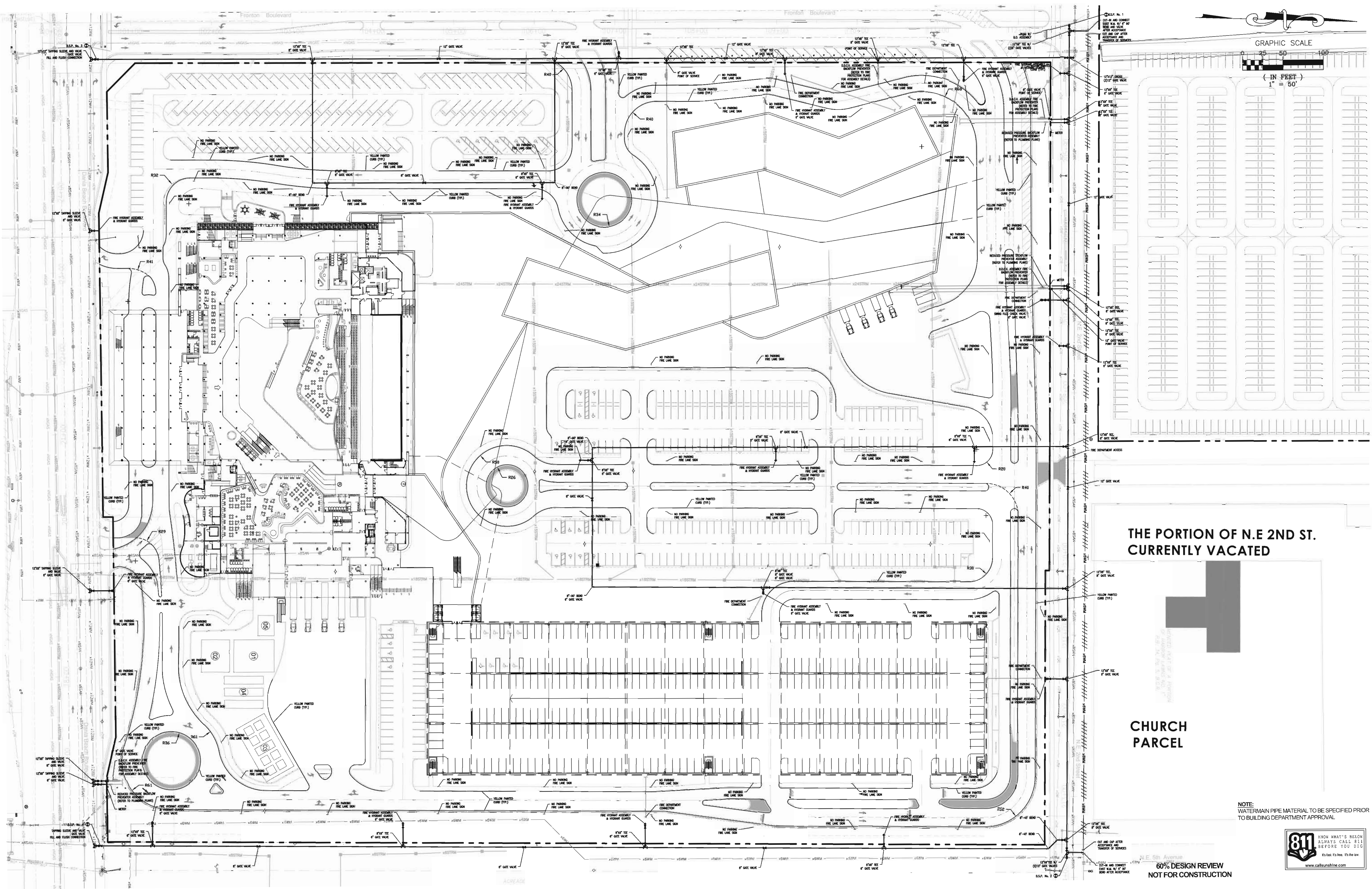
SECTION ALONG EAST BUFFER @ PARKING GARAGE



SECTION ALONG SOUTH BUFFER @ EXISTING JAI ALAI BUILDING



SECTION ALONG NORTH BUFFER @ PARKING GARAGE



GRAPHIC SCALE
 0 25 50 100
 (IN FEET)
 1" = 50'

THE PORTION OF N.E 2ND ST.
 CURRENTLY VACATED

CHURCH
 PARCEL

NOTE:
 WATERMAIN PIPE MATERIAL TO BE SPECIFIED PRIOR
 TO BUILDING DEPARTMENT APPROVAL



N.E. 5th Avenue
 60% DESIGN REVIEW
 NOT FOR CONSTRUCTION

EXISTING WATER SERVICES AND
 PRELIMINARY FIRE IMPROVEMENTS

Dania Entertainment Center, LLC

DATE: AUG 12, 2014

Calvin, Giordano & Associates, Inc.
 EXCEPTIONAL SOLUTIONS
 1800 Eller Drive, Suite 600, Fort Lauderdale, Florida 33316
 Phone: 954.921.7781 • Fax: 954.921.8807



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